

THE LASER LANCERS



FREQUENCY: Very Rare

NO. APPEARING: 30-60

ARMOR CLASS: 4

MOVE: 18"

HIT DICE: 2+2

% IN LAIR: 10%

TREASURE TYPE: Q

NO. OF ATTACKS: 1

DAMAGE/ATTACKS: 1-6 or by weapon
(lance)

SPECIAL ATTACKS: Laser Lance

SPECIAL DEFENSES: Nil

MAGIC RESISTANCE: Nil

INTELLIGENCE: Average

ALIGNMENT: Neutral evil

SIZE: M

PSIONIC ABILITY: Nil

LEVEL/XP.VALUE: 50 + 3/hp



The Laser Lancers are an insectoid race, vaguely humanoid in appearance, who constantly prowl about in search of prey and plunder. They take their name from their favoured weapon, the laser lance, and will always be armed with such weapons. In addition to their mundane melee function, these lances can expell a thin beam of concentrated light out to an effective range of 20", and any creature targeted by a Laser Lancer wielding a laser lance in this manner must save vs. wands or take 2-20 hit points of damage.

Half the Laser Lancers encountered will be mounted upon mutated giant Horseflies.