

Brex

Real Name: Brekekekex Koax Koax III

Animal Type: Frog

Alignment: Scrupulous

Attributes: I.Q. 12, M.E. 14, M.A. 14, P.S. 19, P.P. 25, P.E. 17, P.B. 10, Spd. 23.

Age: 16 **Sex:** Male **Size Level:** 8

Weight: 141 lbs **Height:** 5' 6"

Hit Points: 21 **S.D.C.:** 51 **P.P.E.:** 34

Disposition: Courageous, independent, practical, rustic, pugnacious, stubborn, tough, and irreligious. Self-conscious about his backwards origins which he attempts to hide with the tough guy routine.

Description: His body is olive green with dark green spots along his back and legs. His head is a lighter shade of green with large, dark eyes. His neck and belly are a yellowish-green colour. He wears well-worn clothing that sport many patches (from general wear and tear).

Human Features: Hands: Full. Biped: Full. Speech: Partial. Looks: None.

Powers: Advanced Vision, Hold Breath (36 minutes), Leaping: Feline (Increase leap distance by 50% with a full speed running start; leap 12' up or across; can leap 18" down without taking damage), Master Swimming (55%; swimming speed 114; survive depths up to 400 ft), Nightvision (1000 ft range), and Righting Reflex.

Psionics: None

Vestigial Disadvantages: Diet: Insectivore and Webbed Hands & Feet.

Level of Experience: 1st Level

Occupation: Adventurer/Explorer

Skills of Note: Demolitions (60%), Demolitions Disposal (60%), Detect Ambush (30%), Farming & Gardening (40%), Fishing (60%), Gymnastics, Hand to Hand: Basic, Hunting (30%), Language: English (40%), Tracking (30%), Trapping (25%), Wilderness Survival (30%), W.P. Knife, W.P. Rifle, and W.P. Sword.

Secondary Skills: Breed & Control Insects (40/20%), Cook (30%), Dowsing & Water Location (20%), General Repair & Maintenance (35%), Identify Plants & Fruits (25%), Imitate Animal or Insect Sound (42%), Literacy: English (30%), and Sing (40%).

Natural Weapons: None

Attacks Per Melee Round: 4

Bonuses: +5 to parry and dodge, +5 to strike, +4 hand to hand damage, +2 to pull punch, +8 to roll with fall or knockdown impact, +4 to roll with punch or non-knockdown impact.

Other Bonuses: +5% to save vs. coma/death, +1 to save vs. magic/poison, 50% sense of balance, 60%, work parallel bars and rings (swing from one to the other), 60% climb rope, 25% climbing, 70% back flip, and 30% prowl.

W.P. Knife Bonuses: +1 to parry.

W.P. Sword Bonuses: +1 to strike.

Modern W.P. Bonuses: +3 to strike (aimed).

Personal Profile: Brekekekex Koax Koax, who is more commonly known just as Brex, grew up in the wilderness north of the Free Town of Saylem. He is named after his father, who is named after his. It is a family tradition to

pass the name down from generation to generation. Brex's grandfather told him that the name originated from an ancient book that was old even when the Crash occurred.* Brex doesn't know if what his grandfather told him is true or not, but he plans on keeping the family tradition alive. He spent most of his youth hunting and fishing the many rivers that wind through the forest.

Another family tradition is the men must leave the family at the age of sixteen and spend two years on their own. Only after that time are they welcomed back into the family. Brex has set out for the Free Town of Saylem. From his travels so far, he has heard that others have gone to the town in search for adventure. He wonders what the town will be like. For someone raised deep in the wilderness, the idea of so many people living so close together and in buildings of brick and stone is both exciting and a bit terrifying. Brex wonders what the world has in store for him.

Background: Raised on the Frontier

Relatives & Connections: Dozens of relatives and friends close by the old homestead, where the character will always be recognized, helped and, if necessary, hidden and protected.

Money: 20 bucks.

Equipment: Ragged clothes, bush knife (2D4 damage), Basco 5.56 mm Bolt-Action Rifle (4D6 damage per single round), two extra 6 round clips, and a waterproof duffle bag containing cooking tools, a spool of fishing line, a spool of thread with needle, and a small tin of live fishing bait.

* Brekekekex koax koax is the sound the frog chorus makes in Hades. It is from the Ancient Greek comedy, *The Frogs*, by Aristophanes (405 BC).