

STA-LAK



FREQUENCY: Unique (possibly...)

NO.APPEARING: 1

ARMOR CLASS: 3

MOVE: 12"

HIT DICE: 8

% IN LAIR: 100%

TREASURE TYPE: E, Q (x5), R

NO. OF ATTACKS: Nil

DAMAGE/ATTACKS: Nil

SPECIAL ATTACKS: Automatons

SPECIAL DEFENSES: Nil

MAGIC RESISTANCE: Nil

INTELLIGENCE: Genius

ALIGNMENT: Chaotic Evil

SIZE: M

PSIONIC ABILITY: Nil

LEVEL/XP.VALUE: 725 + 10/hp

The creature known as Sta-lak schemes to bring devastation to others by use of the advanced technologies at his command. His malignant but masterful knowledge seems centered around the creation of automatons that resemble actual living monsters that might be found in the area Sta-lak has based his evil operations from. Sta-lak will then direct these monsters to destroy all those who oppose him.

Automatons created by Sta-Lak will not pass for the beasts they mimic under close scrutiny. Sta-Lak always incorporates unusual powers beyond those of the monsters the automatons are made to resemble; for example an automaton resembling a triceratops in a "lost world" type setting would be created with rocket powered flight or perhaps launch its horns like missiles.

Sta-lak always has many plans for his retreat and escape if his automatons are overcome in battle, whether by space ship into the deeps of space or an impervious

STA-LAK

TV
Y7
FV



bubble conveyance that allows retreat through inimicable environments such as lava.

It is unknown if Sta-lak is the last of his race, a mutation of a known race, or even if he is in fact a synthetic automaton himself. In appearance he is an ochre skinned humanoid who wears a visor with one blacked-out lens.

