COLOSSUS

Identity: Piotr (Peter) Nikolaievitch Rasputin

Group Affiliation: X-Men

Base of Operations: Xavier's School for Gifted Youngsters, New York

Side: Good Sex: Male

Height: 6' 6" (normal), 7' 5" (armored)

Hair:BrownEyes:BlueLevel:12thExperience:77,000

Training: +1 Accuracy in Unarmed HTH Combat

Powers:

- 1. Heightened Strength A +6
 2. Heightened Endurance A +8
- **3. Natural Weaponry (***Danger Room Training***):** +2 to Hit, +4 Damage with unarmed HTH Combat.
- **4. Transformation (Type A):** Power Activation. Peter can convert his entire body into an organic steel-like substance granting his superhuman strength and resistance. If knocked unconscious, Colossus immediately returns to his normal form. Peter gains the following powers when he is in his armoured form:
- **a.** Armour Type A (*Organic Steel*): ADR 250. While in his armoured state, Colossus possesses the same degree of mobility as he does in his normal form (his Agility Modifier is determined by his normal weight instead of his increased weight). His increased weight is only doubled, instead of the normal 3% of the ADR rate. He uses his full weight when determining Carrying Capacity and Basic HTH Damage.
- **b. Body Power (***Altered Metabolism***):** When Peter changes into Colossus, his metabolism becomes so efficient that he has no need to eat, drink, or breathe.
- **c.** Body Power (*Increased Resistance*): Colossus is considered to have the Bionic Defense when armoured up.
 - d. Heightened Endurance B +24 (includes Training Bonuses)
 - e. Heightened Strength B +48 (includes Training Bonus)
 - f. Invulnerability (Organic Steel): 16 Points.
- 5. Weakness (Prejudice): Colossus is a mutant and as such, he is feared and hated by the world around him.

ARMORED FORM

Weight: 500 lbs. Basic Hits: 10 Agility Mod: -2

Strength: 66 Endurance: 42 Agility: 14 Intelligence: 11

Charisma: 20 Reactions from: Good: +3 (-3) Evil: -3

Hit Mod. (4.8) (5.4) (1.3) (1.0) = 33.696

Damage Mod.: +1

Accuracy: +1

Hit Points: 337

Healing Rate: 13.0

Power: 133

Carrying Capacity: 145,848 lbs. Basic HTH Damage: 6d10

Movement Rates: 122" ground.

Det. Hidden: 8% Det. Danger: 12%

UNARMORED HUMAN FORM

Weight: 250 lbs. Basic Hits: 5 Agility Mod: -2

Strength: 17 Endurance: 18
Agility: 14 Intelligence: 11

Charisma: 20 Reactions from: Good: +3 (-3) Evil: -3

Hit Mod. (1.4) (2.2) (1.3) (1.0) = 4.004 Hit Points: 21

Damage Mod.: +1 Healing Rate: 2.5



Accuracy: +1 Power: 60

Carrying Capacity: 840lbs. Basic HTH Damage: 1d8

Movement Rates: 49" ground.

Inventing Points: 13.2 Inventing (33%): Knowledge Areas: Agriculture & Fine Art (Sketching/Painting)

Origin and Background: (Russian) Piotr Rasputin is a member of the X-Men.

Training Bonuses: (2) +1 Strength, (3) +1 Endurance, (4) +1 Agility, (5) +1 Agility, (6) +1 Endurance, (7) +1 Accuracy in Unarmed HTH Combat, (8) +1 Damage in Unarmed HTH Combat, (9) +1 Accuracy in Unarmed HTH Combat, (10) +1 Damage in Unarmed HTH Combat, (11) +1 Accuracy with Unarmed HTH Combat, (12) +1

Damage with Unarmed HTH Combat

Legal Status: Citizen of the Russian Federation with no criminal record.

To Hit (Armored/Unarmed HTH): +6
To Hit (Unarmored/Unarmed HTH): +6

Damage (Armored/Unarmed HTH): 6d10 + 8 **Damage (Unarmored/Unarmed HTH):** 1d8 + 8

