

MIGHTY PROTECTORS®

PLAYER: NPC Villain



NAME: AZURE TIGER TRUE I.D.: Santiago Hernandez
 SIDE: Evil BIRTHPLACE: Phoenix, AZ, USA
 SPECIES: Human CULTURE: Modern
 AGE: 32 GENDER: Bisexual Cis Male
 WEIGHT: 210 lbs MASS: d4
 BACKGROUND: Zoo keeper and amateur felinologist
 STORY: Santiago Hernandez was an assistant zoo keeper at the Phoenix Zoo in charge of the big cat exhibit. He loved his work and the cats meant everything to him. Then he was fired and banned from the zoo. He got his revenge by becoming the Azure Tiger.
 MOTIVATION: Publicity Seeker WEALTH: d4
 ORIGIN TYPE: Physical Training LUCK: 10-
 LEGAL STATUS: Wanted; Has a criminal record

CPS:

ABILITIES

CPS	ABILITIES	IPs:
	INVENTING: <u>6 Unspent</u>	
	ANIMAL/PLANT ABILITIES: <u>Mammal</u>	
<u>10</u>	HEIGHTENED AGILITY: <u>+10 (10)</u>	
<u>10</u>	HEIGHTENED ENDURANCE: <u>+10 (10)</u>	
<u>10</u>	PHYSICAL ABILITY: <u>A) Ambidexterity (2.5), F) Super Leap: x8 leap distance (7.5)</u>	
<u>-10</u>	PSYCHOSIS: <u>Believes the police is trying to capture him so they can place him in a zoo (and neuter him as well), Common (-10)</u>	
<u>20</u>	ARMOUR: <u>Costume, 14 Pts Total (25), Gear (-5)</u>	
<u>10</u>	EXPERIENCE LEVELS: <u>+1 Hit Bonus, +1 Defense Bonus, and +1 Task Bonus (10)</u>	
<u>30</u>	HEIGHTENED COOL: <u>+10 (10)</u> HEIGHTENED DEFENSE: <u>+4 (20)</u>	
<u>15</u>	HEIGHTENED INITIATIVE: <u>+4 (10)</u> HEIGHTENED STRENGTH: <u>+5 (5)</u>	
<u>15</u>	NATURAL WEAPONRY: <u>Claw Gloves, +4 Hit Bonus (10), +6 Sharp Kinetic damage (10), Gear (-5)</u>	
<u>10</u>	WEAKNESS DETECTION: <u>Goggles, 1" Range, +6 Hit Bonus (15), Gear (-5)</u>	
<u>-10</u>	COMPULSION: <u>Will not harm or let harm happen to any cats (big or small), Uncom. (-5). CL sav</u>	
<u>-10</u>	PHOBIA: <u>Claustrophobic (fear of enclosed spaces) (-10)</u>	

CPS	SCORE	ST	SAVE	CARRYING CAPACITY:	960 lbs	BASE HTH DMG:	DEFENSES:			
<u>16</u>	<u>21</u>					<u>d10+1</u>				
<u>15</u>	<u>EN</u>	<u>15</u>	<u>11-</u>	ATTACKS:	To Hit	Damage	Dmg Type	KB	DEFENSES:	
<u>18</u>	<u>AG</u>	<u>18</u>	<u>12-</u>	<u>Claws</u>	<u>20-</u>	<u>d10+7</u>	<u>Sharp Kinetic</u>	<u>N</u>	Physical Mental	
<u>11</u>	<u>IN</u>	<u>11</u>	<u>10-</u>	<u>Punch</u>	<u>16-</u>	<u>d10+1</u>	<u>Blunt Kinetic</u>	<u>Y</u>	<u>7</u> <u>5</u>	
<u>10</u>	<u>CL</u>	<u>20</u>	<u>12-</u>	<u>Kick</u>	<u>14-</u>	<u>d10+3</u>	<u>Blunt Kinetic</u>	<u>Y</u>		
V				PROTECTION:	Kinetic	Energy	Bio	Entropy	Psychic	Other
V	BASE	<u>150</u>		<u>Armour</u>	<u>4</u>	<u>3</u>	<u>3</u>	<u>4</u>		
V	SPENT	<u>20</u>	<							
	TOTAL	<u>170</u>								

INITIATIVE: d8+1

MOVE: Ground 18

Leaping 36.5712

POWER (65):

HIT PTS (22):

HEALING: 2.2

CAPS: BCs: 44 Ability: 34 Dmg: 16 GEAR: Break: 11 Take: 12 Disarm: 9 GBC: 17