APPERONS CHOM

NAME	: CARNOTAURUS TRUE I.D.: n/a											
SIDE	E: Neutral BIRTHPLACE: Late Cretaceous						Period		-			
SPECIES	S: Monster CULTURE: Primitive											
AGE	: Ad	ult		GENDER	R: Varies			60-01				
WEIGHT	T: 290	00		_lbs MASS	S: d10+1						/AE	
BACKGROUND: Wild prehistoric carnivore +3												
STORY: Carnotaurus lived in South America during the Late Cretaceous period, from about 72 to 69.9 million years ago.												
period, from about 12 to 07.7 million years ago.												
MOTIVATION: <u>Survival</u> WEALTH: <u>d2-1</u>												
ORIGIN TYPE: <u>Mutated or Evolved</u> LUCK: <u>10-</u>										A		
LEGAL STATUS: Wild prehistoric animal												
CPs:	CPs: ABILITIES											
	INVENTING: 5 Unspent IPs:											
10	ARMOUR: Scaly hide, 11 Pts Total (17.5), Can't Hold Back (-7.5)											
9	DURABILITY: +9 (9)											
10	ENERGY: +20 (10)											
15	EXPERIENCE LEVELS: +1 Hit Bonus, +2 Defense Bonus, +2 Task Bonus (15)											
5	HEIGHTENED INITIATIVE: +4 (10)											
10	HEIGHTENED SENSES: Full Scont (5) + 2 Tracking Scont (+ 2.5)											
10	HEIGHTENED SENSES: Full Scent (5), +3 Tracking Scent (+2.5) NATURAL WEARONRY: Rite +4 To Hit (10) +5 sharp Kinetic Damage (7.5)											
18	NATURAL WEAPONRY: Bite, +4 To Hit (10), +5 sharp Kinetic Damage (7.5) SIZE CHANGE: A) Larger: Ht. 8', Length 30', Profile x5, Wt. x128 (35)											
<u>35</u> 5	SPEED: 16/64 (21 mph / Mach .03), PR 1 per hour of running (5)											
<u> </u>	SI LLD. 10704 (21 IIIpi17 Iviaci1.03), FK T per flour of fullilling (3)											
-10	DISTINCTIVE: Dinosaur, Impossible to Disguise (-10)											
-10	NON-SENTIENT (-10)											
-10	POVERTY (-10)											
CPs		SCORE	/									
16	ST	37	SAVE	CARRYING CAPAC	CITY:		<i>38,705</i> I	bs BASE	HTH DI	MG:	2d10	
18	EN_	39	15-	ATTACKS:	To Hit	Dama	age	Dmg Type	КВ		ENSES:	
12	AG	12	11-	Bite	19-	2d10+5		Sharp Kineti	ic N	Physical	Mental	
10	IN	10	10-	Stomp/Tail	<i>15-</i>	2d10		Blunt Kineti	c Y	3	2	
14	CL	14	11-								_	
V		EXPERI	ENCE:	PROTECTION:	Kinetic	Energy	Bio	Entropy	Psychic	:	Other	
V	BASE	<i>150</i>	EARNED	Armour	3	3	3	2				
V s	SPENT	<i>15</i> <	15									
<i>165</i> T	OTAL	165										
INITIATIVE: d6 MOVE: Ground 29 Leaping 13.347												
POWER (118):												
HIT PTS (<u>55</u>): HEALING: <u>6.9</u>												
CAPS:	RCS:	43	ADIII(Y: .	33 Dmg: <u>16</u>	GEAR: Br	eak://	Take	: <u>12</u> Disa	11 m: _	<i>9</i> G	BC: <u>17</u>	

PLAYER: NPC Animal