

MIGHTY PROTECTORS®

PLAYER: NPC Villain



NAME: LORD DIABOLIK TRUE I.D.: Zachary Whately
 SIDE: Evil BIRTHPLACE: Boston, MA, USA
 SPECIES: Human CULTURE: Modern
 AGE: 36 GENDER: Straight Cis Male
 WEIGHT: 170 lbs MASS: d4
 BACKGROUND: Antiquarian and Demonologist
 STORY: Zachary Whately gained his mystical abilities after binding his soul to the demon lord, Veklaris. The tattoo on his face is the mark of Veklaris. Whately has promised Veklaris the earth to rule.
 MOTIVATION: Conquest WEALTH: d4
 ORIGIN TYPE: Mystical Training LUCK: 10-
 LEGAL STATUS: Wanted by the authorities; No criminal record

CPs:

ABILITIES

CPs	ABILITIES	IPs:
	<u>INVENTING: 17 Unspent</u>	
<u>23</u>	<u>ARMOUR: Magical Vestments, 15 Pts Total (27.5), Gear (-5), Requires specialized (magical) training to use</u>	
<u>40</u>	<u>EXPERIENCE LEVELS: +4 Hit Bonus, +4 Defense Bonus, +4 Task Bonus (40)</u>	
<u>5</u>	<u>FLAME ABILITIES: A) Flame Blast: magical fire breath, 20" Range, 2d8 Energy damage, PR 2 per use (15), Body Part: Mouth (-5). Reduced Range (-2.5), Reduced at Range (-2.5)</u>	
<u>5</u>	<u>HEIGHTENED COOL: +5 (5)</u>	
<u>11</u>	<u>HEIGHTENED ENDURANCE: +11 (11)</u>	
<u>15</u>	<u>HEIGHTENED INTELLIGENCE: +15 (15)</u>	
<u>15</u>	<u>HEIGHTENED SENSES: Full Magic Sense (10), Ranged (+5)</u>	
<u>6</u>	<u>HEIGHTENED STRENGTH: +6 (6)</u>	
<u>5</u>	<u>KNOWLEDGE: B) Cultural Background: Mixed (5)</u>	
<u>10</u>	<u>NATURAL WEAPONRY: Talons and claws, +2 Hit Bonus (5), +4 sharp Kinetic damage (5)</u>	
<u>5</u>	<u>SUMMONING: His demon familiar, Kraltokk, PR 2 (170 CPs) (7.5), Requires Speech (-2.5)</u>	
<u>-10</u>	<u>CAN'T HOLD BACK (-10)</u>	
<u>-10</u>	<u>DISTINCTIVE: Face tattoo, talons, fangs, Unattractive: -4 reaction penalty (-10)</u>	

CPs	SCORE	ST	SAVE	CARRYING CAPACITY:	605 lbs	BASE HTH DMG:	d8+1			
<u>13</u>		<u>19</u>								
<u>12</u>		<u>EN 23</u>	<u>12-</u>	ATTACKS:	To Hit	Damage	Dmg Type	KB	DEFENSES:	
<u>11</u>		<u>AG 11</u>	<u>10-</u>	<u>Talons/Bite</u>	<u>19-</u>	<u>d8+5</u>	<u>Sharp Kin.</u>	<u>N</u>	Physical	Mental
<u>18</u>		<u>IN 33</u>	<u>14-</u>	<u>Kick</u>	<u>15-</u>	<u>d8+7</u>	<u>Blunt Kin.</u>	<u>Y</u>	<u>4</u>	<u>8</u>
<u>16</u>		<u>CL 21</u>	<u>12-</u>	<u>Fire Breath</u>	<u>17-</u>	<u>2d8</u>	<u>Energy</u>	<u>Y</u>		
V				PROTECTION:	Kinetic	Energy	Bio	Entropy	Psychic	Other
V	BASE	<u>150</u>		<u>Armour</u>	<u>3</u>	<u>3</u>	<u>3</u>	<u>3</u>	<u>3</u>	
V	SPENT	<u>40</u>	<							
	TOTAL	<u>190</u>								

INITIATIVE: d10+1

MOVE: Ground 18

Leaping 3.5588

POWER (86):

HIT PTS (20):

HEALING: 3.4

CAPS: BCs: 48 Ability: 38 Dmg: 18 GEAR: Break: 12 Take: 13 Disarm: 10 GBC: 18