							PLAYER:	NPC Vill	ain	
	NAM	NE: G	RENADIE	R		Т	RUE I.D.:	George I	Preston	
SIDE: Evil			il			BIRT	HPLACE:	Canterbu	ury, England	, U.K.
SPECIES:			Human				ULTURE:			
AGE: 27							GENDER:		Cis Male	
WEIGHT 24				lbs	_		MASS:	0		
BACK				B bonus on task ch	ecks)					
MO	TIVATIO	DN: <u>Tw</u>	visted Hono	ur				WE	ALTH: <u>d4</u>	
ORIC	GIN TYI	PE: <u>Ph</u>	ysical Trair	ning					LUCK: <u>10-</u>	
LEGAL STATUS: Wanted. Criminal record (assault and attempted murder)										
CPs:									IDer	
									IPs:	
25		ARMOUR: Body Armour & Helmet, 18 Total armour (35), Gear (-5), Heavy Partial								
		Cover (-5)								
		EXPERIENCE LEVELS: +2 to hit bonus, +2 defense bonus, and +2 task bonus (20)								
5		FLIGHT: 8/128 (44 mph / mach .06). Gear (Rocket boots). Reduced charges: 12. Reduced								
		Duration: 20 minutes/charge. Specialized training required and restricted use.								
4		HEIGHTENED AGILITY: +4 (4)								
10		HEIGHTENED ATTACK: +2 Damage on all attacks (10)								
3		HEIGHTENED COOL: +3 (3)								
7		HEIGHTENED ENDURANCE: +7 (7)								
10		HEIGHTENED INITIATIVE: +4 to initiative (10)								
6		HEIGHTENED STRENGTH: +6 (6)								
25		SPECIAL WEAPON: C) Blast Rifle: 34" range, +2 to hit, 2d8 energy damage, 2-Handed,								
		12 charges (15), Accuracy (5), Field Reloading (3 rounds) (5). Specialized training required								
	and	and restricted use (modern military training).								
-10		LOW SELF-CONTROL: Can't hold back (-10)								
-10		PSYCHOSIS: Believes Parliament and the royal family have been infiltrated by shape-								
		changing reptilian aliens. In his warped mind, by attacking the U.K. government, he is								
	Sav	saving it from its "true" enemies. Common (-10)								
CPs		SCORE								
15	ST	21	SAVE	CARRYING CAP	ACITY:	960	lbs	BASE H	TH DMG: _d	10+1
15	EN	22	12-	ATTACKS:	To Hit	Damage	Dmg [·]	Type K	B DEFEN	SES:
14	AG	18	12-	Punch	17-	d10+3	Blunt Ki	netic Y	' Physical	Mental
13	IN	13	11-	Kick	15-	d10+5	Blunt Ki			
13	. CL	16	11-	Blaster Rifle	19-	2d8+2	Energy	Y	- 4 1	3
V	-			PROTECTION:	Kinetic	Energy	Bio	Entropy		Other
V	Base	150	EARNED	Armour	5	5	4	4	r oyonio	Othor
v	Spent	150	< 15	Amou				·		
165	1 1	165					<u> </u>			
100	Total		10 5							
INITIATIVE: d6+5 MOVE: Ground: 20 Fly: 8/128										
HIT PTS (25): HEALING:3.4 CAPS: BCs: 43 Ability: 33 Dmg: 16 GEAR: Break: 11 Take: 12 Disarm: 9 BGC: 17										
CAPS:	BCs:	43	Ability:	<u>33</u> Dmg : <u>16</u> GE	AR: Brea	ik: <u>11</u> Tal	ke: <u>12</u> D	isarm:	9 BGC :	17

STORY: After serving a tour in Afghanistan, first lieutenant George Preston was wounded in action. While his physical wounds healed, his mental ones didn't. He experienced a psychotic break that made him unfit for military duty. After being discharged from the army, Preston joined a high-tech mercenary group known as the Dogs of War. They were the source of his high-tech gear and his current *nom de guerre*.

These days Grenadier generally works alone. No one wants to work with him due to his compulsion dominating his general view of everything. He will work freelance for others to help finance his own crusade against the reptilian aliens.