

PLAYER: *NPC Villain*

NAME:	<u>LA MORTALIDAD</u>	TRUE I.D.:	<u>Della Garcia</u>
SIDE:	<u>Evil</u>	BIRTHPLACE:	<u>Mexico</u>
SPECIES:	<u>Human</u>	CULTURE:	<u>Modern</u>
AGE:	<u>32</u>	GENDER:	<u>Straight Cis Female</u>
WEIGHT:	<u>128</u>	MASS:	<u>d4</u>
BACKGROUND: <u>Cartel assassin +3</u>			
STORY: <u>La Mortalidad (Deathrate, in English) is a top cartel assassin. She currently works for the cartel known only as The Seven Nights of Aztec Death. She can't feel pain, physical or mentally. She is a true psychopath who loves her vocation.</u>			
MOTIVATION:	<u>Twisted Honor</u>	WEALTH:	<u>d10+1</u>
ORIGIN TYPE:	<u>Mystical Project</u>	LUCK:	<u>10-</u>
LEGAL STATUS: <u>Wanted; Has a criminal record</u>			



CPs:

ABILITIES

INVENTING: 7 *Unspent*

IPs:

10 *ARMOUR: Costume, 12 Pts Total (20), Gear (-5), Heavy Partial Coverage (-5)*

15 *EMOTION CONTROL: Fear, 23" Rng, -6 IN Save Mod, PR 3 per attack (20), Single Emotion (-5)*

50 *EXPERIENCE LEVELS: +5 Hit Bonus, +5 Defense Bonus, +5 Task Bonus (50)*

10 *HEIGHTENED AGILITY: +10 (10)*

23 *HEIGHTNED ATTACK: +5 Damage on all attacks (22.5)*

30 *HEIGHTENED COOL: +5 (5)*

HEIGHTENED DEFENSE: +5 (25)

22 *HEIGHTENED ENDURANCE: +10 (10)*

HEIGHTENED STRENGTH: +12 (12)

50 *HEIGHTENED SENSES: Full Danger Sense (10), Global (+10), Ranged (+5); Full Life Energy Sense (10), Global (+10), Ranged (+5)*

50 ***SPECIAL WEAPON: B) Missile Weapon: Soul Pistols (x2), 52" Range, +4 Hit Bonus, 2d10 Psyche***
dmg, 24 Chrgs (22.5), Acc. (+10), Diff. Dmg Type (-5), Incr. Chrgs (+2.5), Multitudes (+20)

10 WEALTH: (10)

-10 AGENT: Mexican cartel assassin (-10)

-5 CAN'T FEEL PAIN (-5)

-5 ***DISTINCTIVE: Skull face tattoo, -2 Reaction Penalty (-5)***

CPs	SCORE				
10	ST 22	SAVE	CARRYING CAPACITY:	1,210 lbs	BASE HTH DMG: d10+1

16 **EN** **26** **13-** **ATTACKS:** To Hit Damage Dmg Type KB **DEFENSES:**

12	AG	22	12-	Emotion Control	20-	-6 IN save	Psyche	N	Physical	Mental
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14	IN	14	11-	<i>Soul Pistols</i>	24-	<i>2d10+5</i>	<i>Psyche</i>	N	13	3
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18	CL	23	12-	Punch	20-	d10+6	Blunt Kinetic	Y	10	9
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V	EXPERIENCE	PROTECTION	KL	H	E	PL	E + PL	PL + H	OH
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EXPERIENCE:		PROTECTION:		Kinetic	Energy	Bio	Entropy	Psychic	Other
V	BASE	150							

	SPENT	EARNED	Amount	9	9	9	9		
V	170	170							

330	TOTAL	330	115	115	_____	_____	_____	_____	_____	_____
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INITIATIVE: d10+1 MOVE: Ground 23 Leaping 9.4531

POWER (84): _____

IT PTS (30): _____ HEALING: 3.9

CAPS: BCs: 74 Ability: 64 Dmg: 28 GEAR: Break: 17 Take: 18 Disarm: 15 GBC: 27