

# MIGHTY PROTECTORS®

PLAYER: NPC Villain



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NAME: PSI-WOLF TRUE I.D.: Varies  
 SIDE: Evil BIRTHPLACE: Astral Plane  
 SPECIES: Monster CULTURE: Mixed  
 AGE: 27 GENDER: Straight Cis Male  
 WEIGHT: 188 lbs MASS: d4  
 BACKGROUND: Hunters and trackers  
 STORY: Psi-Wolves are from the Astral Plane. They are a humanoid wolf species with great mental abilities. They leave the astral plane to hunt on other worlds. A Psi-Wolf's personal honour is tied to a successful hunt.  
 MOTIVATION: Twisted Honor WEALTH: \_\_\_\_\_  
 ORIGIN TYPE: Mutated or Evolved LUCK: 10-  
 LEGAL STATUS: Not wanted; No criminal record

CPS:

## ABILITIES

CPS:	ABILITIES	IPs:
	<u>INVENTING: 10 Unspent</u>	
	<u>ANIMAL/PLANT ABILITIES: Mammal (wolf)</u>	
<u>12</u>	<u>HEIGHTENED ENDURANCE: +12 (12)</u>	
<u>10</u>	<u>HEIGHTENED STRENGTH: +10 (10)</u>	
<u>20</u>	<u>NATURAL WEAPONRY: Claws/Bite, +4 Hit Bonus (10), +6 Sharp Kinetic damage (10)</u>	
<u>-10</u>	<u>DISTINCTIVE: Wolf appearance, Impossible to disguise (-10)</u>	
<u>25</u>	<u>DIMENSIONAL TRAVEL: A) Single Dimension Travel: Astral Plane, PR 2 per use (10), Destination Control: Visited Places (+10), Reduced PR (+5)</u>	
<u>35</u>	<u>EXPERIENCE LEVELS: +3 Hit Bonus, +4 Defense Bonus, +4 Task Bonus (35)</u>	
<u>15</u>	<u>HEIGHTENED ATTACK: +6 Mental Blast damage only (15)</u>	
<u>10</u>	<u>HEIGHTENED INTELLIGENCE: +10 (10)</u>	
<u>10</u>	<u>HEIGHTENED SENSES: Full Scent (5), Global (0), Range (0), +6 Tracking (+5)</u>	
<u>20</u>	<u>MENTAL ABILITY: A) Mental Blast: 18" Range, 2d6 Psychic damage, PR 1 per use (20)</u>	
<u>-20</u>	<u>COMPUSION: The hunt is all - honour is gained by killing one's prey, Very Common (-10), -4 CL save (-10)</u>	
<u>-10</u>	<u>PREJUDICE: 4- Interaction task check (-10)</u>	

CPS	SCORE	ST	SAVE	CARRYING CAPACITY:	BASE HTH DMG:	DEFENSES:				
<u>16</u>	<u>26</u>			<u>3,048 lbs</u>	<u>2d6</u>					
<u>18</u>	<u>30</u>	<u>14-</u>		<u>ATTACKS:</u>	<u>To Hit</u>	<u>Damage</u>	<u>Dmg Type</u>	<u>KB</u>	<u>DEFENSES:</u>	
<u>12</u>	<u>12</u>	<u>11-</u>		<u>Claws/Bite</u>	<u>21-</u>	<u>2d6+6</u>	<u>Sharp Kinetic</u>	<u>N</u>	<u>Physical</u>	<u>Mental</u>
<u>10</u>	<u>20</u>	<u>12-</u>		<u>Punch</u>	<u>17-</u>	<u>2d6</u>	<u>Blunt Kinetic</u>	<u>Y</u>	<u>5</u>	<u>6</u>
<u>17</u>	<u>17</u>	<u>11-</u>		<u>Mental Blast</u>	<u>18-</u>	<u>2d6+6</u>	<u>Psychic</u>	<u>N</u>		
V										
V										
V										
<u>190</u>										

INITIATIVE: d6+1 MOVE: Ground 23 Leaping 16.213

POWER ( 88 ):

HIT PTS ( 31 ):

HEALING: 5.1

CAPS: BCs: 48 Ability: 38 Dmg: 18 GEAR: Break: 12 Take: 13 Disarm: 10 GBC: 18