

# MIGHTY PROTECTORS®

PLAYER: NPC Villain



NAME: PUGILIST TRUE I.D.: Tyler Lawson  
 SIDE: Evil BIRTHPLACE: Jersey City, NJ, USA  
 SPECIES: Human CULTURE: Modern  
 AGE: 29 GENDER: Straight Cis Male  
 WEIGHT: 212 lbs MASS: d4  
 BACKGROUND: Mixed martial artist and private security contractor  
 STORY: When Lawson's family were slain by crooked cops, he became the Pugilist to get his revenge. He made the cops, and their criminal masters, pay in blood. He continues his bloody war against 'criminals' no matter which side they are on.  
 MOTIVATION: Vengeance WEALTH: d6+1  
 ORIGIN TYPE: Physical Training LUCK: 10-  
 LEGAL STATUS: Wanted; No criminal record

CPS:

## ABILITIES

CPS:	ABILITIES	IPs:
	<u>INVENTING: 8 Unspent</u>	
<u>10</u>	<u>ARMOUR: 14 Pts Total (25), Gear (-5), Light Partial Coverage (-10)</u>	
<u>30</u>	<u>EXPERIENCE LEVELS: +3 Hit Bonus, +3 Defense Bonus, +3 Task Bonus (30)</u>	
<u>18</u>	<u>HEIGHTENED AGILITY: +10 (10) HEIGHTENED COOL: +8 (8)</u>	
<u>18</u>	<u>HEIGHTENED ATTACK: +4 Damage on all attacks (17.5)</u>	
<u>10</u>	<u>HEIGHTENED DEFENSE: +4 Physical Defense only (10)</u>	
<u>11</u>	<u>HEIGHTENED ENDURANCE: +6 (6) HEIGHTENED INTELLIGENCE: +5 (5)</u>	
<u>3</u>	<u>HEIGHTENED STRENGTH: +3 (3)</u>	
<u>25</u>	<u>NATURAL WEAPONRY: Mixed Martial Arts, +6 Hit Bonus (15), +4 Blunt Kinetic damage (10)</u>	
<u>20</u>	<u>VIBRATION ABILITIES: A) Vibratory Blast: Buzz Bombs, 22" Range, 5" Area, 2d12 Vibratory (Sharp Kinetic) damage, 4 Charges (15), Adjustable Area Effect (+12.5), Armour Piercing: 3 Pts (+5), Gear (-5), Reduced Range (-2.5)</u>	
<u>5</u>	<u>WEALTH (5)</u>	
<u>-10</u>	<u>CAN'T HOLD BACK (-10)</u>	
<u>-10</u>	<u>PREJUDICE: 4- Interaction task check (-10)</u>	

CPS	SCORE	ST	SAVE	CARRYING CAPACITY:	960 lbs	BASE HTH DMG:	d10+1			
<u>18</u>		<u>21</u>								
<u>16</u>		<u>EN 22</u>	<u>12-</u>	<b>ATTACKS:</b>	To Hit	Damage	Dmg Type KB	<b>DEFENSES:</b>		
<u>12</u>		<u>AG 22</u>	<u>12-</u>	<u>Punch</u>	<u>24-</u>	<u>d10+9</u>	<u>Blunt Kinetic Y</u>	Physical Mental		
<u>10</u>		<u>IN 15</u>	<u>11-</u>	<u>Kick</u>	<u>22-</u>	<u>d10+11</u>	<u>Blunt Kinetic Y</u>	<b>9</b> <b>4</b>		
<u>14</u>		<u>CL 22</u>	<u>12-</u>	<u>Buzz Bombs</u>	<u>18-</u>	<u>2d12+4</u>	<u>Sharp Kinetic N</u>			
V				<b>PROTECTION:</b>	Kinetic	Energy	Bio	Entropy	Psychic	Other
V	BASE	<u>150</u>		<u>Armour</u>	<u>4</u>	<u>3</u>	<u>3</u>	<u>4</u>		
V	SPENT	<u>50</u>	<							
	TOTAL	<u>200</u>								

INITIATIVE: d10+1 MOVE: Ground 22 Leaping 4.5283  
 POWER ( 80 ): \_\_\_\_\_  
 HIT PTS ( 27 ): \_\_\_\_\_ HEALING: 3.4  
 CAPS: BCs: 50 Ability: 40 Dmg: 19 GEAR: Break: 13 Take: 14 Disarm: 11 GBC: 19