

MIGHTY PROTECTORS®

PLAYER: Herculoids Hero



NAME: TARA TRUE I.D.: Tara
 SIDE: Good BIRTHPLACE: The planet of Amzot
 SPECIES: Human CULTURE: Primitive
 AGE: 28 GENDER: Female
 WEIGHT: 125 lbs MASS: d4
 BACKGROUND: Wilderness queen and mother
 STORY: Alongside her husband, Zandor, and her son, Dorno, Tara is one of the human leaders of the Herculoids. She has a greater understanding of the Herculoid beasts and they in turn are particularly protective of her.
 MOTIVATION: Duty Bound WEALTH: d4
 ORIGIN TYPE: Physical Training LUCK: 10-
 LEGAL STATUS: Member of the Herculoids

CPS:

ABILITIES

CPS	ABILITIES	IPS
	INVENTING: 8 Unspent	
<u>25</u>	EXPERIENCE LEVELS: +2 Hit Bonus, +3 Defense Bonus, and +3 Task Bonus (25)	
<u>16</u>	HEIGHTENED AGILITY: +5 (5) HEIGHTENED COOL: +11 (11)	
<u>10</u>	HEIGHTENED DEFENSE: +4 Physical Defense only (10)	
<u>13</u>	HEIGHTENED ENDURANCE: +10 (10) HEIGHTENED INTELLIGENCE: +3 (3)	
<u>3</u>	HEIGHTENED STRENGTH: +3 (3)	
<u>15</u>	KNOWLEDGE: B) Cultural Background: Mixed (5), Modern (5), High Tech (5)	
<u>3</u>	MENTAL ABILITY: C) Translation: Comprehend Gloop, Gleep, Igoo, and Tundra, Accented level (10), Comprehend only (-5), Limited Languages (-2.5)	
<u>25</u>	SPECIAL WEAPON: B) Slingshot & Energy Rocks, 11" Range, d8+d10 Energy Damage, 12 Charges (20), 3" Area Effect (5), 2 Pts Armour Piercing (2.5), Different Damage Type: Energy (0), Reduced Range (-2.5)	
<u>-10</u>	COMPULSION: Take care of her family and the Herculoid beasts, Common (-5), CL save (-5)	
<u>-10</u>	PUBLIC IDENTITY (-10)	

CPS	SCORE	ST	SAVE	CARRYING CAPACITY:	BASE HTH DMG:	DEFENSES:			
<u>8</u>		<u>11</u>		<u>95 lbs</u>	<u>d4</u>				
<u>14</u>		<u>EN 24</u>	<u>13-</u>	ATTACKS:	To Hit	Damage	Dmg Type	KB	DEFENSES:
<u>16</u>		<u>AG 21</u>	<u>12-</u>	<u>Punch</u>	<u>17-</u>	<u>d4</u>	<u>Blunt Kinetic</u>	<u>Y</u>	Physical
<u>12</u>		<u>IN 15</u>	<u>11-</u>	<u>Kick</u>	<u>15-</u>	<u>d4+2</u>	<u>Blunt Kinetic</u>	<u>Y</u>	Mental
<u>10</u>		<u>CL 21</u>	<u>12-</u>	<u>Slingshot</u>	<u>17-</u>	<u>d8+d10</u>	<u>Energy</u>	<u>Y</u>	
V									
V									
V									
150		EXPERIENCE:	PROTECTION:	Kinetic	Energy	Bio	Entropy	Psychic	Other
		BASE <u>100</u>	EARNED <u>50</u>						
		SPENT <u>50</u>							
		TOTAL <u>150</u>							

INITIATIVE: d10+1

MOVE: Ground 19

Leaping 0.76

POWER (71):

HIT PTS (23):

HEALING: 3.9

CAPS: BCs: 40 Ability: 30 Dmg: 15 GEAR: Break: 11 Take: 12 Disarm: 9 GBC: 16