

THE JUDOON

The Judoon were originally a war-like race, until they became mercenaries for various Galactic organisations, including the Patrivolde Regency and the Shadow Proclamation. All Judoon carry disruptor pistols, translators, and bio-scanners. Judoon wear heavy black armour, which is sealed to allow them to survive in hostile environments. Their reinforced armour provides 2D6+2 points of protection.

Name: JUDOON SOLDIER

Attributes

STR – Level VI	CHA – Level II
END – Level VI	MNT – Level III
DEX – Level IV	ITN – Level III

Combat Statistics

AP:	7
Armed Combat,	
Disruptor Pistol	Level V
Disruptor Rifle	Level V
Unarmed Combat,	
Brawling	Level V

Significant Skills

Environmental Suit Operations	Level V
Military Sciences,	
Ordinance Construction/Repair	Level V
Small Unit Tactics	Level IV
Trap/Ordinance Disarmament	Level IV
Social Sciences,	
Law (Galactic)	Level III

Name: JUDOON OFFICER

Attributes

STR – Level VI	CHA – Level III
END – Level VI	MNT – Level IV
DEX – Level IV	ITN – Level III

Combat Statistics

AP:	7
Armed Combat,	
Disruptor Pistol	Level V
Unarmed Combat,	
Brawling	Level V

Significant Skills

Environmental Suit Operations	Level V
Leadership	Level V
Military Sciences,	
Ordinance Construction/Repair	Level IV
Small Unit Tactics	Level V
Social Sciences,	
Law (Galactic)	Level IV
Technology,	
Force Field Systems	Level IV
Transmat Systems	Level V

