THE JUDOON

The Judoon were originally a war-like race, until they became mercenaries for various Galactic organisations, including the Patrivolde Regency and the Shadow Proclamation. All Judoon carry disruptor pistols, translators, and bio-scanners. Judoon wear heavy black armour, which is sealed to allow them to survive in hostile environments. Their reinforced armour provides 2D6+2 points of protection.

Name: JUDOON SOLDIER

Attributes
STR – Level VI  
END – Level VI  
DEX – Level IV

CHA – Level II  
MNT – Level III  
ITN – Level III

Combat Statistics
AP:  
Armored Combat,
Disruptor Pistol Level V  
Disruptor Rifle Level V  

Unarmed Combat,
Brawling Level V

Significant Skills
Environmental Suit Operations Level V  
Military Sciences,
Ordinance Construction/Repair Level V  
Small Unit Tactics Level IV  

Trap/Ordinance Disarmament Level IV  
Social Sciences,
Law (Galactic) Level III

Name: JUDOON OFFICER

Attributes
STR – Level VI  
END – Level VI  
DEX – Level IV

CHA – Level III  
MNT – Level IV  
ITN – Level III

Combat Statistics
AP:  
Armored Combat,
Disruptor Pistol Level V  

Unarmed Combat,
Brawling Level V

Significant Skills
Environmental Suit Operations Level V  
Leadership Level V  
Military Sciences,
Ordinance Construction/Repair Level IV  
Small Unit Tactics Level V  

Trap/Ordinance Disarmament Level IV  
Social Sciences,
Law (Galactic) Level IV  
Technology,
Force Field Systems Level IV  
Transmat Systems Level V