

Name: Vytkyptyv (aka Sour Blood)

Race: Foamasi

Sex: Male

Profession: Lodge Warden (Gang Boss)

Temporal Origin: Hedusk III, AD 2582

Attributes

STR – Level V

CHA – Level V

END – Level V

MNT – Level V

DEX – Level V

ITN – Level IV

Special Abilities

Claws – 1D6 Damage.

Foamasi Physiology – Hollow bones with double joints every few centimetres, a high liquid content, small organs and a retractable tail. These traits allowed the Foamasi to compress themselves into very small spaces, such as their humanoid skin suits. They may fit into spaces half their physical size.

Radiation Resistance – Foamasi are considered to have double MAX OP END and an END of Level VII vs radiation.

Combat Statistics:

AP: 9

Armed Combat,

Blaster Pistol Level V

Knife Level V

Unarmed Combat,

Brawling Level IV

Grappling Level IV

Significant Skills

Administration Level V

Environmental Suit Operations Level IV

Gambling Level VI

Leadership Level VI

Security Procedures,

Concealment Level V

Lockpicking Level IV

Stealth Level V

Surveillance Level V

Social Sciences,

Economics Level V

Law (Earth Empire) Level IV

Law (Foamasi) Level IV

Space Sciences,

Navigation Level IV

Streetwise Level VI

Technology,

Communication Systems Level IV

Trivia,

Lodge Regulations Level V

Vehicle Operation,

Aircraft Level V

Ground Vehicles Level V

Verbal Interaction,

Haggling Level V

Negotiation/Diplomacy Level IV

Appearance:

Height: Average

Build: Stocky

Looks: Plain

Apparent Age: Mature Adult

Actual Age: 38+

Recognition Handle: Wears the Verdigris Dawn Lodge emblem on his torso (a green rising sun) and has several prominent scars on the left side of his face.

Distinguishing Physical Characteristics:

Vytkyptyv (aka Sour Blood) appears as a typical Foamasi with his shiny green skin, three claws on each hand, eyes that could move independently and a short lizard-like tail. He has three scars on the left side of his face which he received in his youth from a rival Lodge member. He likes to wear an elaborate golden medallion around his stocky neck. It was a gift from an Earth official (who happens to be receiving payoffs from the Verdigris Dawn Lodge). Vytkyptyv had a personal force field generator installed in the medallion.

Brief Personal History:

Birthplace: Hedusk III, AD 2544

Vytkyptyv grew up on the slums of Hedusk III, a small industrial planet on the edge of Mutter's Spiral. He was born in poverty with little prospects for advancement except a life of crime which he embraced with full enthusiasm. It was his use of violence and intimidation that earned him the moniker of Sour Blood. His reputation caught the attention of the criminal Verdigris Dawn Lodge and he was initiated into its ranks. He excelled at extortion, burglary, assault/battery and even assassination. His skill in these matters allowed him to quickly rise in the Lodge's ranks.

His skill at assassination was how he eventually became the Lodge Warden for the Verdigris Dawn Lodge. He assassinated the previous Lodge Warden and took his place. A short insurrection broke out but his minions quickly put it to rest. With Vytkyptyv in command, the Verdigris Dawn Lodge quickly rose to be the prominent criminal organization on the planet. There wasn't a vice or illegal activity on the whole planet that didn't give a cut to the Verdigris Dawn Lodge.

Personality:

Motivations/Desires/Goals:

Vytkyptyv is absolutely ruthless in his personal ambition. He won't allow anyone or anything stand in his way. Since he has established the Verdigris Dawn Lodge as the prominent criminal organization on Hedusk III, he has set his sights on the neighbouring worlds. He dreams of expanding from this little planet and ultimately controlling the whole sector of space. He will use intimidation, violence and bribery as a means to get what he wants. Those that resist his offers usually end up dead. He is slightly paranoid about his personal safety and had a miniature personal force field generator (stolen from an offworlder trader) installed in his golden medallion.

Manner:

Vytkyptyv likes a pretence of being friendly and gentle but should anything upset him then his true nature becomes apparent. He is ruthless, crude, manipulative and downright nasty. He can be both physically and emotionally abusive to those around him. He is the sort of person who could torture a sentient being and then turn around and act all nonchalant as if what he did was absolutely normal and ethical. He never forgives or forgets an insult (no matter how small it is) against him or the Lodge.

Noted Equipment:

Blaster Pistol: A Koryn-ka Mk. II Blaster that is a common weapon among the underworld of Hedusk III. It is small, compact and packs a powerful punch. A standard ammo cell contains 12 shots.

Golden Medallion: There is a personal force field generator built into the medallion. It provides 60 points of protection for one hour of use. It may be recharged at a rate of 1 point/minute. During the recharge stage, the force field is inactive. It costs 2 APs to initiate the force field.

Skin Suit: This suit appears as a low ranking officer in the human security patrol. Vytkyptyv uses this suit to mingle with the authorities and to contact those that he is blackmailing or paying off.

Voice Synthesizer: This little device allow him to speak in multiple Earth languages.