## **ALEX WATSON**

Name: Alexander Watson

Alignment: Scrupulous

Attributes: I.Q.: 11, M.E. 18, M.A. 17, P.S. 16, P.P. 12, P.E. 11, P.B.

 13, Spd. 36.

 Age: 28
 Set

 Height: 5' 10" (1.8 m)
 Wo

 I.S.P.: 64
 P.I

 Hit Points: 20
 S.I

Sex: Male Weight: 176 lbs. (79.8 kg) P.P.E.: 6 S.D.C.: 45

**Disposition:** Articulate, daring, friendly, and sociable. He hates bullies and takes an instant dislike to any that he encounters in his day to day activities. Alex is also very superstitious and carries several 'charms' for good luck. He won't go anywhere without his lucky rabbit's foot and Saint Christopher's medal.

Experience Level: 2nd level Physical Psychic

Natural Abilities: Physical Psychic

Magic: None

Psychic Powers (I.S.P. Cost): Alter Aura (2), Electrokinesis (varies),

Impervious to Poison (4), Mind Block (4), Meditation (0), Summon Inner Strength (4), and Telekinesis (varies).

**Level of Education:** Four years of college (+15% scholastic skill bonus, +10% to physical skills)

**Occupation:** Electrician

Scholastic Skills: Language: English (75%), Mathematics: Basic (97%).

**Electrical Program:** Computer Programming (60%), Computer Repair (60%), Electrical Engineer (65%), Surveillance Systems (60%),

Physical Program: Boxing, Hand to Hand: Basic, Prowl (79%), Swimming (83%).

Science Program: Biology (60%), Chemistry (70%), Chemistry: Analytical (65%), Computer Operation (80%), Mathematics: Advanced (83%), Psychology (60%).

Secondary Skills: Athletics (General), Land Navigation (44%), Language: French (60%), Language: Spanish (60%), Photography (55%), Pilot: Automobile (80%), Pilot: Truck (64%), Running, W.P. Blunt, and W.P. Automatic Pistol.

Attacks per Melee: 3 physical or psychic

**Bonuses**: +3 to parry, +3 to dodge, +1 to strike with body block/tackle, +5 to roll with punch/fall, +2 to save vs. psychic attack/insanity, +2 to save vs. horror factor, +5 to save vs. possession, +1 to save vs. magic.

Savings: \$10,000 in cash. He has a trust fund of \$40,000, but he can only withdraw up to \$4000 in a given year.



He owns a clunker of a truck (6 years old).

**Character Background:** Alex Watson grew up in small farming town near Manawaka, Manitoba, Canada. He is the second child out of four (one older sister and two younger brothers). He comes from a family of farmers that goes back generations. The family history is they lost their family farm back in the late 19th century to a rival family, known as the Bowers. This rivalry continues to this day.

Alex's powers manifested themselves in his early teens. That was when he became fascinated with electricity and pursued a career as an electrician. Working on the farm wasn't the life that Alex wanted. Besides, his brothers had that field covered. Alex keeps his psychic abilities a closely guarded secret. He was afraid of what his family and friends would think if his abilities became known.

He has always had an interest in the supernatural. He devoured many a book and magazine on the topic. His favourite were the werewolf and vampire stories. Three years ago, Alex experienced a brief encounter with the supernatural (a dimensional ghoul) of his own while out camping (and drinking) with some friends. Alex had left the group to take care of nature when he saw a tall, thin humanoid (way off in the distance) strike down a moose with one blow and then proceeded to start eating it. The creature stopped eating and turned its head to look directly at Alex. The creature then grabbed its kill and disappeared in a shimmering haze. The next morning Alex and his friends found a decapitated moose head (with multiple chew marks) sitting in the centre of their camp. They quickly packed up their stuff and got out of the area as fast as they could. Alex kept the story of what he saw the previous night to himself.

Recently Alex was contacted by a wealthy French businessman, a Mr. Simon Descoteaux. Mr. Descoteaux explained that he was studying the paranormal and his sources informed him that Alex could be an asset to the investigation (he dropped hints about Alex's electrokinetic and telekinetic abilities in the invitation). Descoteaux then offered Alex a substantial retainer of \$5000 (plus expenses) if he would come to the Arclight Foundation's New York office to meet with him and his team in person. Alex agreed (mainly because he had never been to New York and he wasn't going to pass up on a free trip).

That is how Alex joined the Arclight Foundation. The Arclight Foundation was established in 1932 CE by a Dr. Salvatore Martini, a psychologist and parapsychologist, who formed the foundation to be a beacon in a world being consumed by darkness. The foundation has members all across the globe. Alex Watson has joined others (also with their own amazing 'gifts') to form an investigative team for the Arclight Foundation. **Special Equipment:** Alex has a large sturdy flashlight that can double as a club (1D6 Damage).

Weapon Proficiency	Strike	Parry	Throw
W.P. Blunt	+1	+4	
W.P. Automatic Pistol	+3   +1   +0		