

Character Name: Ayla the Bold

LEVEL: 3

Class: Fighter Race: Human (Cynidicean) Gender: Female

Alignment: Neutral Deity: Madarua Age: 22 (mature)

Prime Attribute: Strength (+5% XP Bonus) XP Bonus: +10%

STRENGTH	17	+2 to Hit/Dmg, Open Doors 1-4, +30 lbs.	Hit Points:	25
INTELLIGENCE	14	+4 Additional Languages	Armour Class:	4 [15]
WISDOM	11		Saving Throw:	12
DEXTERITY	17	+1 AC, +1 Missile To-Hit Bonus	Move:	9
CONSTITUTION	15	+1 HP, Raise Dead Survival 100%	Base "To-Hit" Bonus:	+1
CHARISMA	15	+5% XP, Max. Sp. Hirelings: 5 (8 ML)	Experience Points:	4,684

Languages: Cynidicean, Common, Elvish, Hobgoblin (plus 2 unassigned language slots)

Racial/Class Abilities

- Darkvision: 60 ft. (-1 to hit when in direct sunlight)
- Multiple Attacks: Against creatures with 1HD or less, he makes one attack per level each round (3 Attacks total per round).
- Fighter Parry Ability: -4 Penalty to enemy attacks.

Gold & Treasure	Items & Equipment
6 gp, 32 sp, 14 cp	Clothing, cloak, and misc items 10
2 Flawed jasper gems (25 gp each)	Chain mail 50
Amber gem (100 gp)	Long sword 10
Silver bracelet (25 gp)	Dagger 2
	Light crossbow & 20 bolts 6
	Waterskin (full) Large sack
	(78 lbs.)

Background & Notes

Place of Birth: The Lost City (S3-89), The Bright Desert

Date of Birth: Tòut 11, 721 CC (Cynidicean Calendar) *

Hair: White

Eyes: Grey

Height: 5' 8"

Weight: 136 lbs.

Ayla the Bold is a devout member of the Warrior Maidens of Madarua. She believes in their cause - that the Cynidicean people will be rescued from their depravity and corruption by the goddess Madarua. She shall lead their people back to the light of the surface. The idea of living on the surface frightens Ayla but she trusts in the wisdom of her goddess.

Ayla has been assigned by her cult's leader, Maiden Pandora, to travel with the Iron Gauntlet Crew. It is her mission to act as the cult's eyes and ears while she is with the strangers. Unknown to her sisters, Ayla has formed feelings for the Elvish stranger, Atarana Silverfox.

Ayla distrusts both the brutes of the Brotherhood of Gorm, and the too sly for their own good, the Magi of Usamigaras. While she distrusts these two factions, she still consider them Cynidiceans; just misguided in their beliefs. She saves her outright hatred for the Cult of Zargon. She blames them for her people's fall from grace and their current diminished existence far underground.

Ayla learnt Elvish from a stranger who passed through the Lost City several years ago. The elf and his friends went to challenge the cult of Zargon. They were never heard from again. From time to time, she still wonders what happen to Vanadessë Sunmeadow and her friends.

* Greyhawk equivalent: 11th of Fireseek, 561 CY.

Current Cynidicean Date: 743 CC

Long sword: +3 to hit, 1d8+2 damage.

Dagger: +3 to hit (melee), +2 to hit (thrown), RoF 1, Range 10 ft., 1d4+2 damage.

Light Crossbow: +2 to hit, 1d4+1 damage, RoF 1, Range 60 ft., 20 bolts.

