

# BLUE HORIZON

**Identity:** Leonard Keel

**Side:** Good

**Sex:** Male

**Experience:** 82,672

**Level:** 12

**Age:** 32

**Training:** +1 to Hit with HTH Combat

**Powers:**

1. **Heightened Defense:** -4 to be hit.
2. **Heightened Endurance B:** +17
3. **Heightened Strength B:** +21
4. **Flight:** Maximum speed 1,296 mph (5,702"), Hyperflight speed 129 times the speed of sound (in an atmosphere), PR 1 per hour of flight.
5. **Weather Control:** Blue Horizon can only create/modify the wind in the following weather patterns: Clear, Cloudy, Tornado, and Hurricane. The first number is the target number on a d20 to change the weather; the second number (in parenthesis) are the PR costs.

Current Weather	WEATHER DESIRED			
	Clear	Cloudy	Tornado	Hurricane
Clear	–	2 (1)	4 (1)	6 (6)
Cloudy	2 (1)	–	2 (2)	4 (4)
Tornado	4 (4)	2 (2)	–	2 (1)
Hurricane	6 (6)	4 (4)	2 (1)	–

**Weakness – Low Self Control:** Blue Horizon does not have full Weather Control powers. His control of the weather is limited to the four patterns listed above.

**Inventions:**

- a. **Chestplate:** K-Ray infused orichalcum chestplate. ADR 45.
- b. **Gauntlets:** K-Ray infused orichalcum gauntlets. +1 to hit, +2 damage in unarmed HTH combat.

**Height:** 6'

**Weight:** 198 lbs

**Basic Hits:** 4

**Agility Mod.:** –

**Strength:** 36

**Endurance:** 36

**Agility:** 16

**Intelligence:** 13

**Charisma:** 16

**Reactions from Good:** +3      **Evil:** -3

**Hit Mod. (2.8) (4.6) (1.6) (1.1) = 22.6688**

**Hit Points:** 91

**Damage Mod.:** +1

**Healing Rate:** 39.6

**Accuracy:** +2

**Power:** 101

**Carrying Capacity:** 7,975 lbs.

**Basic HTH Damage:** 2d10

**Movement Rates:** 88" ground, 5,702" flight.

**Detect Hidden:** 10% (20%)\*

**Detect Danger:** 14% (25%)\*

**Inventing Points:** 13.6

**Inventing (39%):** Chestplate, gauntlets

**To Hit (Unarmed HTH):**

+8
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**Damage (Unarmed HTH):**

2d10 + 3
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**Knowledge Areas:** Inheritor (\$43,232,640), Research/Technology, and Scientist (Physics)

**Origin and Background:** (American) Leonard Keel is the son of the famed New Augustan industrialist, Theodore Keel. Leonard took an interest in science at a young age. Leonard had spent some time and expense in his private laboratory working on his K-Ray Machine. His invention was designed to pull "K-Ray" energy from another dimension and convert it into a safe form that humanity would be able to utilize – an unlimited energy source.

Unfortunately the testing of his K-Ray Machine had unforeseen consequences. As the machine powered up, it started to overload; an imminent explosion was expected. Leonard worked frantically to shut down his machine, but the build up was out of control.

As he adjusted his machine, it exploded – bombarding him with an immense amount of K-Rays. He should have been killed but instead his body had a soft glow that faded away. He was alive and unharmed. Somehow his body had absorbed the K-Rays which reacted with his body, mutating it into something much more than just human. Leonard knew he now had the power to help others so he became the mystery man known as Blue Horizon.

Only his manservant Carl Whitt, knows that Leonard Keel is actually Blue Horizon. Leonard leaves the running of his family's business to the board of directors. He maintains a spoiled playboy reputation in an effort to dissuade people from linking the heroic Blue Horizon to himself.



**Motivation:** Utopian. He believes if enough people work together, they can build a future for all.

**Training Bonuses:** (2) +1 Strength, (3) +1 to Hit with HTH Combat, (4) +1 Endurance, (5) +1 to Hit with HTH Combat, (6) +1 Agility, (7) +1 to Hit with HTH Combat, (8) +1 Endurance, (9) +1 to Hit with HTH Combat, (10) +1 Agility, (11) +1 to Hit with HTH Combat, (12) +1 Agility.

\* **House Rule:** The Detect Hidden and Detect Danger scores increase by 1% for each level above the first.

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**Occupation:** Mystery Man, dilettante, amateur physicist and engineer

**Identity:** Secret

**Legal Status:** Citizen of the United States of America with no criminal record

**Former Aliases:** None

**Place of Birth:** New Augustus City, New York

**Marital Status:** Single

**Social Status:** Upper Class

**Known Relatives:** Theodore (father, deceased), Elsie (mother, deceased), Daniel (brother), Barbara (sister)

**Group Affiliation:** The Supreme Seven, ally of the Mystery Brigade

**Base of Operations:** New Augustus City, New York

**First Appearance:** DARING ADVENTURES #23