GUNSLINGER

Identity: Winston Barlow

Side: Evil

Experience: 23,811

To Hit (Rifles HTH):

Age: 31

Level: 6 Training: +1 Strength

Sex: Male

Powers:

- 1. Heightened Agility A: +11
- **2. Heightened Expertise:** +4 to hit with guns. He is such an expert that reloading his guns do not cost him an action, movement only (see equipment below)
- **3. Heightened Senses Device:** X-Ray Goggles. His goggles allow Gunslinger to see through matter up to 5 feet thick (Endurance/2 in feet). The goggles cannot penetrate lead. [E 10]
- 4. Willpower: Type B. +23 Charisma.

Weakness – Public Identity: Gunslinger's true identity is known to law enforcement and newspapers alike. **Equipment:**

- **1. Two Revolvers:** +3 to Hit, Range 126", 1d8 Damage, 6 shots per pistol. He carries an extra 36 bullets on his person. It costs him 6" of movement to completely reload a revolver (1" of movement per bullet).
- **2. Winchester Rifle:** +4 to Hit, Range 210", 1d10 Damage, 13 shots. He carries an extra 26 rifle shells. It costs him 2" of movement to reload one shell (26" of movement to reload the rifle completely).

Height: 5' 10"		Weight: 172 lbs	
Basic Hits: 4		Agility Mod.: –	
Strength: 14		Endurance: 16	
Agility: 21		Intelligence: 12	
Charisma: 36		Reactions from Good: -7	Evil: +7
Hit Mod. (1.2) (1.8) (2.2) (1.1) =	5.2272	Hit Points: 21	
Damage Mod.: +2		Healing Rate: 1.6	
Accuracy: +4		Power: 63	
Carrying Capacity: 374 lbs.		Basic HTH Damage: 1d6	
Movement Rates: 51" ground.			
Detect Hidden: 10% (15%)*		Detect Danger: 14% (19%)*	
Inventing Points: 7.2		Inventing (36%):	
To Hit (Unarmed HTH):	+7	Damage (Unarmed HTH):	1d6 + 2
To Hit (Pistols HTH):	+10	Damage (Pistols HTH):	1d8 + 2

Damage (Rifles HTH):

1d8 + 2 1d10 + 2	THU E	
1d10 + 2	1d8 + 2	
	1d10 + 2	

Knowledge Areas: Crime and Performing Art (Circus Trickshot Expert)

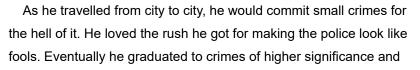
+11

Origin and Background: (American) Winston Barlow was born in Charlotte, North Carolina. His father, Oscar, was a well paid lawyer whose clientele consisted mainly of members of the local crime family. Winston's mother,

Edith, was a shy meak woman who was dominated by her bullying husband. Oscar Barlow maintained a respectable public persona while he wa trulys a monster to his family. He used to beat her and Winston on a regular basis.

This stopped when Winston reached the age of fifteen. One night Oscar had beaten Edith so badly, she fell unconscious. Winston snapped, he retrieved his father's pistol from the study and shot Oscar five times (even though he was dead on the first shot). Winston was later arrested by the police for his father's murder. Winston didn't struggle; he had accepted his fate. That was until he learned that his mother died from her injuries and the police pinned her death on him as well. He loved his mom. To say that he killed his mother infuriated Winston.

That night he escaped from Police custody and went on the lam. Winston, now calling himself Sam Heyward, found himself doing odd jobs for a small circus that travelled throughout the southern states of the U.S.



value. That's when Winston became the Gunslinger. He found that his preferred choice of targets were the banks. There's nothing like the thrill he gets from robbing banks and rubbing it in the faces of the cops. He will never give up a chance to humilate the police when he can.

His goggles were a gift from the super-villain, Madame Venom. They are currently together as lovers and criminal partners but it is unknown for how long. Both have strong personalities that will ultimately clash over dominance in the long run.

Motivation: Anti-government thrill-seeker who hates the police.

Training Bonuses: (2) +1 to Hit with HTH Combat, (3) +1 Strength, (4) +1 to Hit with HTH Combat, (5) +1 Endurance, (6) +1 to Hit with HTH Combat.

* **House Rule:** The Detect Hidden and Detect Danger scores increase by 1% for each level above the first. **XP Value:** 1,008

Occupation: Professional criminal, former circus performer

Identity: Public

Legal Status: Citizen of the United States of America with a criminal record

Former Aliases: Sam Heyward, a.k.a. 'Trick-Shot Sam'

Place of Birth: Charlotte, North Carolina

Marital Status: Single

Known Relatives: Oscar (father, deceased), Edith (mother, deceased)

Group Affiliation: Partner to Madame Venom Base of Operations: Mobile First Appearance: MYSTERY BRIGADE #4