

Character Name: Saratella Gwenn

LEVEL: 4

Class: Magic-User Race: Human

Gender: Female

Alignment: Neutral Deity: Boccob

Age: 30 (mature)

Prime Attribute: Intelligence (+5% XP Bonus)

XP Bonus: +10%

STRENGTH	11	Open Doors 1-2, +5 lbs. Carry Mod.
INTELLIGENCE	17	+5 Lang., Max Spell Lvl 9 (85%), 7/All
WISDOM	17	+5% XP Bonus
DEXTERITY	11	
CONSTITUTION	17	+1 HP, Raise Dead Survival 100%
CHARISMA	11	Max Sp. Hirelings 4 (7 Morale)

Hit Points: 17

Armour Class: 8 [11]

Saving Throw: 12

Move: 12

Base "To-Hit" Bonus: +1

Experience Points: 14,172

Languages: Common, Bronze Dragon, Copper Dragon, Dwarvish, Elvish, and Nyronese

Racial/Class Abilities

of Spells per Level: 3 / 2 / - / - / - / - / - / - / -

+2 bonus on saving throws vs. spells (including spells from magic wands and staves).

Gold & Treasure

- 86 gp
- 15 sp
- 2 Garnet gems (500 gp each)
- 12 Obsidian gems (12 gp each)
- Golden torc (1,200 gp)
- 2 Jewelled rings (1,600 gp each)
- Gold ring (450 gp)
- Silver ring (300 gp)

Items & Equipment

- | | |
|---------------------------------|---|
| Clothing, cloak, and misc items | 10 |
| 2 Daggers & dagger +1 | 6 |
| 6 Darts | 6 |
| Backpack | |
| Waterskin (full) | |
| Flint & steel | Ring of protection +1 |
| Small steel mirror | Scroll: Detect Magic, |
| Small sack (15 lbs.) | Magic Missile, & Mirror |
| Spellbook | Image. |
| Ring of fire | Scroll: Continual Light |
| resistance | x2. |
| | Potion of Healing |
| | (1d8+1 hp) (22 lbs.) |

Background & Notes

Place of Birth: City of Rel Mord (B3-75), Kingdom of Nyrona

Date of Birth: 7th of Growfest, 552 CY

Hair: Brown

Eyes: Grey

Height: 5' 10"

Weight: 138 lbs.

Saratella Gwenn is a student of the Shadowstar Institute that can be found in the city of Rel Mord, in the heart of the Kingdom of Nyrona. Her instructor at the institute was the wizard, Teasdale Pramoire III. He saw great promise in her arcane abilities.

Saratella's aunt was a successful wizard who taught at the Shadowstar Institute until her unfortunate encounter with a Vrock demon. Saratella was accepted into the Institute as a legacy applicant. Saratella found herself the target of harassment from the top apprentice, Valdri Stormcage. Valdri saw Saratella as a potential rival.

Valdri was right, Saratella would eventually become the top apprentice in their private, elite wizard school. That's when Saratella caught Teasdale Pramoire III's eye. He knew talent when he saw it. He sponsored Saratella into the advanced studies course at the Institute. As part of their studies, apprentices must leave the Institute for five years as they prepare themselves for advanced studies. Saratella is only in her first year of leave from the Shadowstar Institute.

She has already had one encounter with Valdri Stormcage where he ambushed her and her fellow adventurers. Valdri and his hired thugs were repelled, but Saratella received serious wounds. Divine magic healed her wounds. Valdri is a rival that wants Saratella's head on a platter with her spellbook.

Saratella owes a 500 gp gambling debt to the crime boss, 'Black Baine' Dunbarr, of the Onyx Scorpion thieves' guild in Radigast City. 'Black Baine' has a 'thing' for Saratella so he hasn't collected the debt... yet.

Dagger +1: +2 to hit, 1d4+1 damage, RoF 1, Range 10 ft., 1 dagger.

Dagger : +1 to hit, 1d4 damage, RoF 1, Range 10 ft., 2 daggers.

Darts: +1 to hit, 1d3 damage, RoF 3, Range 15 ft., 6 darts.



SPELLBOOK

1st Level Spells

Detect Magic	
Light	
Magic Missile	x x
Protection from Evil	
Read Magic	
Shield	
Sleep	x

2nd Level Spells

Continual Light	
ESP	
Mirror Image	x
Web	x

3rd Level Spells

4th Level Spells

5th Level Spells

6th Level Spells

7th Level Spells

8th Level Spells

9th Level Spells

Notes: _____ Spells marked with an 'x' are spells currently memorized.
