

Character Name: Skarogg Lowblood

LEVEL: 3 / 4

Class: Fighter/Thief

Race: Half-Orc

Gender: Male

Alignment: Neutral

Deity: Kord/Oliddammara

Age: 23 (mature)

Prime Attribute: Str (+5% XP Bonus) / Dex (+5% XP Bonus)

XP Bonus: +10% / +10%

STRENGTH	16	+1 to Hit/Dmg, Open Doors 1-3, +15 lbs.	Hit Points:	27
INTELLIGENCE	15	+4 Additional Languages	Armour Class:	6 [13]
WISDOM	13	+5% XP Bonus	Saving Throw:	12
DEXTERITY	17	+1 AC, +1 Missile To-Hit Bonus	Move:	12
CONSTITUTION	14	+1 HP, Raise Dead Survival 100%	Base "To-Hit" Bonus:	+1
CHARISMA	10	Max. Sp. Hirelings: 4 (7 Morale)	Experience Points:	6,613 / 6,613

Languages: Orcish, Common, Ettin, Goblin, Hill Giant, and Ogrish.

Racial/Class Abilities

Multiple Attacks: Against creatures with 1HD or less, he makes one attack per level each round (3 Attacks total per round).

Fighter Parry Ability: -4 Penalty to enemy attacks. **Darkvision** (60 ft.)

Backstab: +4 to hit, x2 damage.

Read Normal Languages: 80%

+2 Saving throw bonus vs. devices, including traps, magical wands, staves, and other magical devices).

Thieving Skills: Climb Walls (88%), Delicate Tasks and Traps (30%), Hear Sound (4 in 6), Hide in Shadows (35%), Move Silently (40%), Open Locks (30%).

Gold & Treasure

231 gp, 24 sp, 25 cp

3 Coral gems (120 gp each)

4 Pearls (100 gp each)

11 Tiger eye gems (10 gp each)

Items & Equipment

Clothing, cloak, and misc items 10

Leather armour 25

Long sword +1 (detects Lawful or Chaotic alignments within 20 ft.) 10

Short bow & 20 arrows Thieves' picks & tools 6

Dagger Club 12

Backpack Hemp rope (50 ft.)

Waterskin (full) 2 Large sacks

Bedroll Flint & steel (63 lbs.)

Background & Notes

Place of Birth: Western area of the Drachensgrab Hills, Pomarj

Date of Birth: 2nd of Wealsun, 559 CY

Hair: Black

Eyes: Yellow

Height: 6' 4"

Weight: 211 lbs.

Skarogg Lowblood was born to a human father and an orc mother from the Rotting Eye tribe. His father was one of the human brigands that have joined the tribe under the rulership of High Chief Snarlbatz Rotgut. Skarogg was raised wild with the other orc children. When he rose to the top of the young warriors vying for position (and recognition), he made himself a few enemies within the tribe from rival families. Skarogg was disgraced and thrown into slavery. He was sent to the gladiator arena.



It was in the gladiator ring where he met Keltos Fraxi, an enslaved human mercenary. They formed a bond as they fought side by side in the arena against multiple targets - both humanoid and monstrous. They both quickly realized that they had to escape. Skarogg formulated their escape plan, and with Keltos' aid, they were able to free themselves from Orcish captivity. Skarogg views Keltos like a brother.

Once free, they made their way to the Kingdom of Keoland. They had several misadventures along the way, including a run in with the notorious Brigand Queen known as Charissa Redhood. Skarogg and Charissa hit it off from their first meeting and a romance of sorts flourished.

Skarogg gained the name 'Lowblood' as a reference to his human side by the orcs of the Rotting Eye tribe.

Long sword +1: +3 to hit, 1d8+2 damage.

Club: +2 to hit, 1d4+1 damage.

Dagger: +2 to hit, 1d4+1 damage, RoF 1, Range 10 ft.

Short Bow: +2 to hit, 1d6 damage, RoF 2, Range 50 ft., 20 arrows.