THE JESTER

Identity: Stanley Temple

Side: Good Sex: Male Experience: 38,357 Level: 8

Age: 33 Training: +1 Endurance

Powers:

1. Heightened Agility A: +17

2. Heightened Defense: -4 to be hit in combat.

3. Non-Corporealness: PR 7 per hour.

4. Telekinesis: Range 54", Telekinetic Capacity 1280 lbs., PR 1 per shot or defense. Objects move with a max. speed of 120".

Weakness – Psychosis: Dual personalities in one body. Stanley Temple's body is possessed by the ghostly presence of Gideon Gunwalloe, a 17th century highwayman (who was hung for his crimes). During moments of extreme emotion or stress, Stanley has to make a Charisma saving throw (on d20) to keep control of his body. Should he fail the roll, Gideon Gunwalloe will take control until Stanley makes a successful wakeup roll (d100 vs Endurance). Gideon has a more ruthless streak that Stanley likes to suppress. His voice changes depending on who has control of the body – Stanley's human voice and the echoing ghostly voice of Gideon.

Height: 6' Weight: 180 lbs

Basic Hits: 4 Agility Mod.: –

Strength: 16 Endurance: 15

Agility: 27 Intelligence: 12

Charisma: 19 Reactions from Good: +3 Evil: -3

Hit Mod. (1.4) (1.8) (2.8) (1.1) = 7.7616 Hit Points: 32

Damage Mod.: +3 Healing Rate: 1.6

Accuracy: +5 Power: 70

Carrying Capacity: 504 lbs. Basic HTH Damage: 1d8

Movement Rates: 58" ground.

Detect Hidden: 10% (17%)* **Detect Danger:** 14% (21%)*

Inventing Points: 9.6 Inventing (36%):

To Hit (Unarmed HTH): +9 Damage (Unarmed HTH): 1d8 + 3

To Hit (Telekinetic HTH): +9 Damage (Telekinetic HTH): var. (1d8) + 3

Knowledge Areas: Medical (Paramedic), Performing Art (Theater), Scholar (17th Century)

Origin and Background: (American) Stanley Temple served in the medical corp during the Great War. He thought of continuing his medical training but the horrors of war left too many scars behind (both physically and mentally). He lost himself in the theater as he worked both on and back stage.

One night after a performance of The Tempest, Stanley placed what he thought was a prop mask on his face

during an after hours party. To his shock, the mask stuck to his face and he found himself possessed by the spirit of Gideon Gunwalloe, a 17th Century highwayman. Gideon took over Stanley's body and sought revenge on the man that had turned Gideon in to the authorities. Since he couldn't get his revenge on a man long dead, he decided his Judas' descendent, a Eugene Grade, would do.

The possessed Stanley located Eugene Grade with the intention of revenge but Stanley was able to convince Gideon that revenge was not the way. Stanley made the case that Gideon murdering Eugene was wrong because it would damn two men – Eugene and Stanley himself with the crime. Gideon was shocked at that idea and paused his desire for revenge.

Stanley made Gideon an offer. He suggested cohabitation so they could fight for justice together. Gideon agreed and together they became The Jester.

His non-corporealness and telekinesis powers plus his costume are manifestations of Gideon Gunwalloe's ghostly presence. That's why no matter what acrobatic move he makes, his hat always stays perched on his head (even when hanging upside down). His telekinesis takes on a ghostly appearance of a disembodied hand.

Motivation: Justice. Stanley Temple's strong sense of justice is what gives Gideon Gunwalloe his primary focus as The Jester. Without Stanley's influence, Gideon's primary motivation switches to vengeance.



Training Bonuses: (2) +1 to Hit with HTH Combat, (3) +1 Strength, (4) +1 to Hit with HTH Combat, (5) +1 Endurance, (6) +1 to Hit with HTH Combat, (7) +1 Endurance, (8) +1 to Hit with HTH Combat.

* House Rule: The Detect Hidden and Detect Danger scores increase by 1% for each level above the first.

Occupation: Mystery Man, former paramedic and amateur theater actor/stagehand

Identity: Secret

Legal Status: Citizen of the United States of America with no criminal record

Former Aliases: None

Place of Birth: New Augustus City, New York

Marital Status: Single

Social Status: Middle Class

Known Relatives: None known

Group Affiliation: Honorary member of the Mystery Brigade

Base of Operations: New Augustus City, New York

First Appearance: MYSTERY BRIGADE #7