

# ANTON VIKTORZ WOODD

<b>Awareness</b>	<b>5</b>	<b>Presence</b>	<b>3</b>
<b>Coordination</b>	<b>4</b>	<b>Resolve</b>	<b>4</b>
<b>Ingenuity</b>	<b>3</b>	<b>Strength</b>	<b>4</b>

## SKILLS

Athletics 3, Fighting (Spear) 5, Marksman 3, Subterfuge 3, Survival (Wilderness) 6, Transport 2

## TRAITS

**Animal Friendship:** +2 to Presence and Convince skill rolls to calm an animal

**Brave:** +2 to resist fear

**Code of Conduct (Minor):** Savage code of honour; will not kill needlessly

**Keen Senses (Major):** +2 to Awareness rolls

**Distinctive (Minor):** Torn remains of his spacesuit and his body is covered in many scars

**Eccentric (Minor):** Has adapted to a savage lifestyle (no longer has any social graces)

**Experienced**

**Insatiable Curiosity (Minor)**

**Quick Reflexes**

**Run for your Life!:** +1 to Speed when fleeing

**Sense of Direction:** +2 to any roll to regain direction when lost

**Time Traveller (Minor):** Familiar with Tech Level 1

**Tough:** Reduce all damage by 2

**Total Character Points** 44

**Story Points** 9

**Tech Level** 7, 1



## BIODATA

### PERSONAL GOAL

Anton dreams of escaping the wild prehistoric planet of Azorja. He also wants payback against the Black Star Krew for shooting him down.

### APPEARANCE

Anton is a human who is 28 years old. He stands 1.93 metres tall (six foot four). He has shoulder-length brown hair tied back, brown sideburns, and blue eyes. He has multiple scars across his body

(from the crash and from living rough in the wilderness of Azorja). He wears face paint to better disguise his face when hiding under natural cover.

## PERSONALITY

Anton is determined to survive. He will find some way to get off the savage planet of Azorja. While his current situation has made his life a violent struggle to survive, he does not revel in said violence. He does what must be done to survive. He may be a savage, but his heart is still the spaceman that he once was.

Even amongst the daily violence to stay alive, Anton has found some peace. He has come to love the wild nature around him. He has even begun training a velociraptor-like dinosaur to see if he can befriend it. He calls this dinosaur, REXX.



## BACKGROUND

Anton Viktorz Woodd was born on the space station known as Archimedes Station Alpha-Nine, within the Aehrenthal Sector of the United Alliance of Worlds, located in the Vor'Zaran Galaxy in 46,707 CE. He joined the Yurasko-Carvosso Corporation and became a career space pilot.

In 46,735 CE on a routine flight in the Praeon system, Anton's ship (the Borealas) came under attack by space pirates (known as the Black Star Krew) who were after his cargo of hi-tech construction equipment meant for the Restorikk Colony on Praeon IV. Anton weaved his ship back and forth in an attempt to shake his pursuers' energy blasts but his luck ran out.

His ship was hit hard and as a result, his engines were damaged and on the verge of exploding. Anton cut the power to the engines and aimed his ship to the nearest planet. That planet was Azorja, a restricted natural wildlife preserve where dinosaur-like creatures roam the planet. Anton watched in horror as the Borealas broke up as it tumbled through Azorja's atmosphere. He screamed as the remaining ship crashed into a lush prehistoric jungle.

Anton was able to pull himself from the wreckage with minor injuries. He watched as the remaining parts of the ship exploded and burned itself out. He scavenged what he could from the wreckage. One such piece of salvage is a piece of metal from the ship that he uses as a spearhead. He quickly discovered how dangerous the life on Azorja is. He was forced to go primitive to stay alive.

He currently lives in a small hut he built in a large tree. REXX likes to sleep under this tree.

## STUFF

Remnants of his old spacesuit (Armour 1), spear (Strength +2), bone knife (Strength +2), and a length of rope (10 m).