

# CHÔDARZOS, HERALD OF ZARGON

**Class:** Cleric                      **Race:** Human (Cynidicean)                      **Alignment:** Lawful Evil  
**Gender:** Male                      **Age:** 38 (mature)                      **Deity:** Zargon  
**Height:** 5' 10" (1.78 m)                      **Weight:** 182 lbs. (82.6 kg)                      **Hair:** White  
**Place of Origin:** The Lost City, under The Bright Desert                      **Eyes:** Pink

<b>STRENGTH</b>	<b>11</b>	Open Doors 1-2, +5 lbs.	<b>Level:</b>	<b>9</b>
<b>INTELLIGENCE</b>	<b>16</b>	+5 additional languages ✓✓✓✓✓	<b>Hit Points:</b>	<b>59</b>
<b>WISDOM</b>	<b>18</b>	+2 to spell save	<b>Armour Class:</b>	<b>20 / 18</b>
<b>DEXTERITY</b>	<b>12</b>		<b>Saving Throw:</b>	<b>7</b>
<b>CONSTITUTION</b>	<b>14</b>	+1 hp, Raise Dead Survival 100%	<b>Move:</b>	<b>9 (30)</b>
<b>CHARISMA</b>	<b>17</b>	Max HENCH 6, 9 Morale, +1 Reaction	<b>'To Hit' Bonus:</b>	<b>+4</b>

## COMBAT

- **Heavy Mace +3 ('Bonecrusher'):** +7 to hit, 1d6 + 4 damage.
- **Cause Disease Spell:** Zargon's Kiss. Range touch. A rotting disease which prevents magical healing and causes wounds to heal at one-tenth of the normal rate. Skin becomes covered with boils and open sores. While inflicted, the victim has a -2 penalty to Charisma, attack rolls, and damage. Only a Cure Disease spell will cure the affliction.

**Languages:** Cynidicean (Common), Hobgoblin, Minotauri, and Ogre.

### Class Abilities:

- **Cleric Spells:** 3 / 3 / 3 / 2 / 2
- **Turn/Command Undead:** Skeleton D; Zombie D; Ghoul D; Shadow D; Wight T; Ghast T; Wraith 4; Mummy 7; Spectre 10; Vampire<sup>1</sup> 13; Vampire<sup>2</sup> 16; Ghost 19; Lich 20.

### Known Spells:

- **1st:** cure light wounds x2, protection from good                      dead
- **2nd:** hold person x2, snake charm                      • **4th:** cause serious wounds, cure serious wounds
- **3rd:** cause disease, cure disease, speak with                      • **5th:** finger of death, insect plague

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## Items & Equipment:

<i>Plate mail</i> +2	35	Pouch #1 (5 lb. cap.)	
<i>Shield</i> +1 [+5 saving throw bonus vs petrification]	10	<i>Potion of healing</i> x2 [1d8+1]	
<i>Mace</i> +3	10	<i>Potion of ethereality</i>	
<i>Ring of invisibility</i>		Bone scroll case	
<i>Ring of poison resistance</i>		Backpack (30 lb. cap.)	10
<i>Scroll: find traps, hold person</i>		Waterskin (water)	
<i>Scroll: cure serious wounds</i> x2		143 gp, 32 sp, 25 pp	20
		200 gp gems x6	6



Character Portrait

## Background:

- Chôdarzos, the Herald of Zargon, has ruled the cult for the last seven years. He had the previous Herald assassinated so he could assume the position. He has ruled with an iron fist ever since. He enjoys the wealth and perks that his position brings.
- He knows the location of the warpstone which is a closely guard secret. It is located in the Lower Catacombs (see Area R on the underground map of the Lost City). Chôdarzos is aware of the Cynidiceans' true history as being survivors from another world.
- He has recently accepted the outsider, Kelek the Sorcerer's help in defeating the invading outsiders (the player characters) that have threaten his authority in the Lost City and over the Cynidicean people. He doesn't trust Kelek, but will use him gladly to get what he wants (which is the incentive that Kelek has about Chôdarzos).

## Notes:

- **Total Weight Carried:** 91 lbs.
- **Encumbrance:** [ armour + weapons + treasure carried + 10 lbs of standard equipment ]  
MV 12 [up to 80 lbs.]    MV 9 [81 – 105 lbs.] ✓    MV 6 [106 – 155 lbs.]    MV 3 [156 – 305 lbs.]