

NAME: DAMOPHON

Race: Human

Sex: Male

Profession: Lyric Poet/Musician

Temporal Origin: Athens, TNP Earth, 621 BCE

Attributes:

STR	Level IV	<u>10</u>	CHA	Level VI	<u>21</u>
END	Level IV	<u>13</u>	MNT	Level V	<u>15</u>
DEX	Level IV	<u>10</u>	ITN	Level V	<u>15</u>

Special Ability:

Enhanced Charisma

Combat Statistics:

AP:	7
Armed Combat,	
Knife	Level III <u>6</u>
Unarmed Combat,	
Brawling	Level IV <u>10</u>
Grappling	Level IV <u>10</u>

Significant Skills:

Artistic Expression,	Level	
Classical Lyric Poetry	VII	<u>28</u>
Play Lyre	V	<u>15</u>
Sing	V	<u>15</u>
Carousing	V	<u>15</u>
Gambling	VI	<u>21</u>
Leadership	IV	<u>10</u>
Life Sciences,		
Agriculture	III	<u>6</u>
Medical Sciences,		
General Medicine, Human	III	<u>6</u>
Psychology, Human	III	<u>6</u>
Physical Sciences,		
Mathematics	IV	<u>10</u>
Public Performance	V	<u>15</u>
Security Procedures,		
Stealth	IV	<u>10</u>
Social Sciences,		
History, Athenian (pre-)	IV	<u>10</u>
Sports,		
Wrestling	IV	<u>10</u>
Streetwise	V	<u>15</u>
Trivia,		
Classical Greek Culture (pre-621 BCE)	IV	<u>10</u>
Classical Greek Poetry (pre-621 BCE)	IV	<u>11</u>
Classical Greek Language	V	<u>15</u>

MAX OP END	26
CURR OP END	26
WOUND HEAL	4
FATIGUE HEAL	4
INACT SAVE LVL III	12
UNC SAVE LVL II	6

AP
14
13
12
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10
9
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1

Significant Skills:

Verbal Interaction,

Bluffing

Haggling

Negotiation/Diplomacy

Oratory

LevelIV 10IV 10V 15VI 21**Appearance:***Height:* Average*Build:* Slim*Looks:* Attractive*Apparent Age:* Mature Adult*Actual Age:* 29*Recognition Handle:* Broad shoulders, wavy head of hair, well-tanned skin complexion; always wears the best quality of clothing.**Distinguishing Physical Characteristics:**

Damophon is of average height (1.7 m) and has a slim build. He has a thick head of wavy brown hair and brown eyes. As a practitioner of Classical Greek wrestling, he keeps in shape. He believes in exercising both mind and body.

Brief Personal History:*Birthplace:* Athens, TNP Earth, 650 BCE

Damophon was born to a wealthy merchant family in Athens who took great pride in their civic duty to their *polis*, Athens. Damophon was raised in a culture of the arts, poetry, history, and civic pride. He aspired to write and perform his own music at the Theatre of Dionysus in Athens.

He had a happy life composing and performing his art, along with his regular exercise routine, and his many times associating with many like minded friends. His life was perfect and then it ended.

Damophon woke up one morning to find he was no longer in Athens, but on a strange world surrounded by equally strange people. At first, Damophon thought he had gone to Hades and was besieged by spirits of the dead, but he soon discovered that he was one of twelve people who were "*timejacked*" by an unknown force. He found himself in *No Man's Land* – a strange wooded area with a stone building surrounded by mysterious mists (those that enter, never come back).

Personality:*Motivations/Desires/Goals:*

Damophon is obsessed with Classical Greek Lyric poetry and music. While he spent many years studying philosophy, mathematics, literature, and the arts, but it was his love of poetry that stayed with him. When dealing with city business, he was suspicious of Sparta's and her Peloponnesian League's growing influence against that of Athenian interests. His family's livelihood was being threaten by Spartan overreach. He is very proud of his and his family's civic pride (even if some would call those ideals naivistic).

Manner:

Damophon is friendly and will perform for any audience should he get the chance. At times he can be a big ham (he wasn't known for his acting ability). He believes in the trappings of civilization, but reserves the right to be ferocious when facing one's enemy. He now realizes that Sparta is no longer his enemy. His true enemies are much more insidious and sinister than some battle-hungry Lacedemonians (a.k.a. Spartans).

Quote: "*By Dionysos' balls!*" or "*Watch out for her! She has the temperament of a Baccha!*" or "*I expect Hades himself to step out of one of these cursed stone rooms any minute now.*"

Gear: A lyre (when performing)