

Character Name: Elanja Starblade Campaign Date: 20th of Coldeven, 576 CY

Class: Ranger Level: 3rd Sex: Female
Race: Human Alignment: Neutral good Age: 26 (mature)
Deity: Ehlonna Move: 6" Height: 5' 1"
Place of Origin: Village of Stonfell, Kingdom of Furyondy Weight: 119 lbs.
General Appearance: Straight shoulder-length hair; almond-shaped eyes; bronze complexion with many freckles arms and face Hair: Sandy blond
Eyes: Green

STR	<u>16</u>	To Hit:	<u> </u>	Damage:	<u>+1</u>	Open Doors:	<u>1-3</u>	Wt. Allow.:	<u>+350</u>	Bend Bars:	<u>10%</u>
INT	<u>13</u>	Additional Languages:	<u>+2</u>	Know Spell:	<u> </u>	%	Min # Spells:	<u> </u>	Max # Spells:	<u> </u>	
WIS	<u>15</u>	Magical Attack Adj.:	<u>+1</u>	Spell Bonus:	<u> </u>		Spell Failure:	<u> </u>	%		
DEX	<u>13</u>	Reaction Adj.:	<u> </u>	Missile Adj.:	<u> </u>	Defensive Adj.:	<u> </u>				
CON	<u>15</u>	HP Adj.:	<u>+1</u>	System Shock:	<u>91%</u>	Resurrection Survival:	<u>94%</u>				
CHA	<u>9</u>	Max # Henchmen:	<u>4</u>	Loyalty Base:	<u> </u>	%	Reaction Adj.:	<u> </u>	%		
APP	<u>14</u>	Description:	<u>Good-looking</u>				<u>+14% Reaction Adj. bonus</u>				

Languages: Common, Dryad, Elvish, and Green Dragon.

Hit Points: 25 Hit Dice: 4d8+4 #AT: 1 Armour Class: 2 Rear AC: 3

Wounds: Armour Worn: Plate mail and small shield Shieldless AC: 3

Weapon Proficiencies: Hand axe, long sword, short bow

Number: 3 Non-Proficiency Penalty: -2 Weapon in Hand: Elemmecil, Long sword +2

Secondary Skill(s): Farmer

Social Class: Lower Middle Class

Birthdate: 15th of Wealsun, 551 CY

Experience Points:	Next Level Goal:	<u>10,001</u>
Total: +	<u>0%</u>	<u>9028</u>

Wealth:	Gems:
CP: <u>4</u>	<u> </u>
SP: <u>13</u>	<u> </u>
EP: <u>22</u>	<u> </u>
GP: <u>4785</u>	Jewelry:
PP: <u>66</u>	<u> </u>

Debts Owed/Obligations:

Will: / Elanja Greenshadow *do hereby* leave my worldly goods to my sister, Kisama.

10	9	8	7	6	5	4	3	2	1	0	-1	-2	-3	-4	-5	-6	-7	-8	-9	-10
8	10	11	12	13	14	15	16	17	18	19	20	20	20	20	20	20	20	21	22	23

Weapon Held	Length	Fire Rate	Range	To-Hit Adj.	Dam. Adj.	Damage vs Size S-M/L
Hand axe	c. 1½'	1	1 / 2 / 3		+1	1d6 / 1d4
<i>Elemmecil</i> , Long sword +2	c. 3½'			+2	+3	1d8 / 1d12
Short bow & arrows		2	5 / 10 / 15			1d6 / 1d6
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____

Weapon Held	Space Required	Speed	2	3	4	5	6	7	8	9	10
Hand axe (melee)	1'	4	-3	-2	-2	-1	0	0	+1	+1	+1
Hand axe (thrown)	–	–	-4	-3	-2	-1	-1	0	0	0	+1
Long sword	3'	5	-2	-1	0	0	0	0	0	+1	+2
Short bow & arrows			-5	-4	-1	0	0	+1	+2	+2	+2
_____	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____

Saving Throws	Value	Saving Throw Adjustments
Paralyzation/Poison/Death Magic	13	_____
Petrification/Polymorph	14	_____
Rod, Staff, or Wand	15	_____
Dragon Breath	16	_____
Spells	16	+1 Save vs mental attack forms involving will force

Combat Notes:

“Elemmecil” (Elvish, Star Sword) – Elvish blade that is over 720 years old (judging by the ancient Elvish script embedded on the blade). Sheds 25' radius of light when drawn and activated by speaking its name.

Ranger Special Abilities:

“Giant Class” Bonus: When fighting humanoid-type creatures of the "giant class", rangers add 1 hp/level of experience to the points of damage scored when they hit in melee combat. Giant class creatures are: bugbears, ettins, giants, gnolls, goblins, hobgoblins, kobolds, ogres, ogre magi, orcs, cyclopskin, grimlock, ogrillon, dune stalker, quaggoth, flind, meazel, tasloi, giant norker troll, gibberling, xuart, and trolls.

Surprise: Can surprise opponents 1-3 on d6, and are themselves surprised only on a roll of 1 on d6.

Tracking Base: 40%

Identification of Tracks: Common woodland creatures' tracks and direction of travel; Common woodland creatures' number and pace; Common woodland creatures' time of passage (outdoors only)

Druid Spells Per Level:

—	—	—	—	—	—	—	—
1	2	3	4	5	6	7	

Magic-User Spells Per Level:

—	—	—	—	—	—	—	—	—
1	2	3	4	5	6	7	8	9

Notes:

Family: 4th child of 9

Listening: 2 in 20 (10%)

• Has a private room at the *Inn of the Laughing Sprite* in Welbrook (2 gp/day). Has a large iron box in her room for her possessions.

• She used to call herself, Elanja Greenshadow. She has since taken to using the name, Elanja Starblade as her current name.

