

NAME: Ezra DRAGONETTI

Race: Morestran (Human)

Sex: Male

Profession: Peace officer

Temporal Origin: Paranza City, Druza Major, 36,653 C.E.

Attributes:

STR	Level IV	<u>10</u>	CHA	Level IV	<u>10</u>
END	Level V	<u>18</u>	MNT	Level IV	<u>10</u>
DEX	Level VI	<u>21</u>	ITN	Level V	<u>15</u>

Special Ability:

Enhanced Dexterity

Combat Statistics:

AP: 11

Armed Combat,

Baton Level V 15

Laser Pistol Level V 15

Unarmed Combat,

Brawling Level V 15

Grappling Level V 15

Significant Skills:

	Level	Pts
Administration	III	<u>6</u>
Carousing	V	<u>15</u>
Environmental Suit Operation	IV	<u>10</u>
Leadership	IV	<u>10</u>
Military Procedures,		
Small Unit Tactics	IV	<u>10</u>
Security Procedures,		
Lockpicking	IV	<u>10</u>
Stealth	V	<u>15</u>
Surveillance	V	<u>15</u>
Sports,		
Boxing	V	<u>15</u>
Swimming	IV	<u>10</u>
Streetwise	V	<u>15</u>
Verbal Interaction,		
Haggling	III	<u>6</u>
Interrogation	V	<u>15</u>
Negotiation/Diplomacy	IV	<u>10</u>
Vehicle Operation,		
Ground Vehicles	IV	<u>10</u>

MAX OP END	36
CURR OP END	36
WOUND HEAL	5
FATIGUE HEAL	5
INACT SAVE LVL III	12
UNC SAVE LVL II	6

AP
14
13
12
11
10
9
8
7
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1

Appearance:

Height: Tall

Build: Slim

Looks: Attractive

Apparent Age: Mature adult

Actual Age: 26

Recognition Handle: Black hair brushed back, black moustache and goatee, scars on face over right eye.

Distinguishing Physical Characteristics:

Ezra Dragonetti is a tall man with a slim build. He has his black hair brushed back, brown eyes, and a light brown complexion. His dark eyes gives him an intense stare that he uses with some success when questioning suspects. He takes great pride in his black moustache and goatee which he strokes when he is deep in thought. He also has several scars on his face over his right eye.

When on duty, Dragonetti wears the standard brown and blue uniform of the Drujan civilian law enforcement agency. When off duty, he likes to wear a comfortable shirt with a dark jacket.

Brief Personal History:

Birthplace: Landan City, Druza Major, 36,627 C.E.

Ezra Dragonetti is from Druja Major, a planet on the rim of the Morestran Empire. While life within the heart of the empire tends to be dominated by the strict dogma of the Morestran Church, the same cannot be said for Druza Major. Located on the fringe of the Morestran Empire, Druza Major has had a more secular approach with greater freedom than seen elsewhere in the empire.

Ezra Dragonetti was born in the industrial city complex of Landan, located two hundred kilometres to the west of the major metropolis of Paranzu City – *the City of the Northern Lights*. His parents both worked as metal smiths which allowed them to have and maintain a large family. Ezra was the middle child, out of six. Even as a young child, all he ever wanted to be was a peace officer. He joined the law enforcement academy in Paranzu City at a young age and graduated at the top of his class.

He spent his rookie years on the force working in the crime infested sector of North Beach in Paranzu City. One night while on duty, he and his partner were attacked by a the local gang known as the 'Mindeaters.' His partner was killed and Dragonetti was wounded (that's how he received his facial scars), but he was able to detain and arrest the leader of the gang. The years spent in such a hostile environment only honed his skills as a law enforcer.

Dragonetti was able to rise to the rank of Inspector and was transferred to middle class neighbourhood of Staat where he was able to bring down an arms dealer by the name of Devenny. Unfortunately for Dragonetti, Devenny had powerful connections within the Morestran Orthodox Church and was able to get his charges dismissed. To add further insult to Dragonetti, he found that he had been reprimanded for his arrest of Devenny and was demoted as a result of it back to being a patrol officer.

Fortunately for Dragonetti, he was able to transfer to the Nishimoto District and found an ally in his superior officer, Inspector Alvarado. Dragonetti had determined that several suspects of suspicious criminal behaviour were members of the Morestran Orthodox Cathedral so he knew he had to tread lightly. There had been several deaths recently and he feared that fanatics within the Morestran Orthodox Church were behind it.



During his investigations, he met a strange off-worlder, called Tanzo, and a Morestran Archivist, Brother Ra-bideau. Together, the three men were able to unravel the mystery behind these mysterious deaths and stop the ancient evil known as *The Whisperer* from awakening and draining Druza Major of all its energy. He has since joined Tanzo as a travelling companion.

Personality:

Motivations/Desires/Goals:

Ezra Dragonetti initially joined law enforcement so he would be able to help the community and make a difference. His naivety quickly disappeared with the day-to-day onslaught of the crime and degradation he was forced to confront on his job. He believes the Peace Officer is an honourable profession that has become contaminated by corruption. He has his doubts about remaining on the force (especially since he has seen the manipulation of the top brass by the Morestran Orthodox Church).

Ezra will eagerly step into the face of danger if it means it can save someone from harm. He doesn't fear for his safety. He has accepted his lot in life and will take whatever life throws at him. A few near-death encounters on the job, can change a person's perspective on life. He is more interested in real world, practical solutions than theorizing. He takes no pleasure when he has to fight someone. He detests violence but recognizes that it is sometimes a necessary evil.

Manner:

Ezra is quiet, observant, and intense. At least that's his on-duty, professional demeanour. His off-duty personality is more open and friendly, with a touch of dark humour. He can switch between both demeanours at the snap of his fingers.

Gear:

- Baton [2D6 Damage; DDF -2]
- Laser Pistol [A Damage; DDF 0]