

## Kallos Morne

### Character Name

### Player Name

Fighter	3rd	Neutral good	Male	17 / 15	25
<b>Class</b>	<b>Level</b>	<b>Alignment</b>	<b>Gender</b>	<b>AC</b>	<b>HP</b>
[+5%] 6,300		8,000	12 (40)	+1	
<b>[XP Bonus] XPs</b>		<b>Next Level XPs</b>	<b>Move</b>	<b>BAB</b>	<b>Damage</b>

<b>STRENGTH</b>	<b>13</b>	+1 Atk/Dmg, open doors 4-6
<b>INTELLIGENCE</b>	<b>6</b>	Can write simple Common words
<b>WISDOM</b>	<b>9</b>	
<b>DEXTERITY</b>	<b>11</b>	
<b>CONSTITUTION</b>	<b>15</b>	+1 hp/level
<b>CHARISMA</b>	<b>11</b>	Max. Retain. 4, Morale 7

### SAVING THROWS:

<b>Death Ray or Poison</b>	<b>12</b>
<b>Magic Wands</b>	<b>13</b>
<b>Paralysis or Turn to Stone</b>	<b>14</b>
<b>Breath Attack</b>	<b>15</b>
<b>Rod, Staff, or Spell</b>	<b>16</b>

### Languages

Common
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### Special Abilities

Lance Attack, Set Spear vs. Charge maneuvers
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### Weapon Choices

Hand axe (b), normal sword (s), short bow (b), spear (b)
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### General Skills

Alertness	11-
Intimidation	13-
Endurance	15-
Muscle	13-

### General Skills

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## Background/Notes

Kallos Morne

## Character Portrait



Human	25	6'	178 lbs.	Blond	Brown
Species	Age	Height	Weight	Hair	Eyes

## Equipment

Clothing, including a cloak & boots  
*Chain mail +1 and shield +1*  
Long sword [+2/3 to hit, 1d12+1 damage]  
2 Hand axes  
Short bow  
Quiver w/20 arrows  
Backpack  
Waterskin (full)  
Tinderbox  
Large sack  
Small sack  
*Potion of healing* [restores 1d6+1 hp]

## Money & Treasure

PP: 3                      Gems:  
GP: 26  
EP: 5  
SP: 24  
CP: 9  
Other Possessions:

## Notes

**Skilled Normal Sword Weapon Mastery:** [P = Hand held/thrown] +2 to hit vs. Primary, +1 to hit vs. Secondary; Damage 1d12; Defence H: -2 AC/1; Special Deflect (1) + disarm.