

'MAD NICK' TEMPLETON

Awareness	4	Presence	4
Coordination	5	Resolve	4
Ingenuity	3	Strength	3

SKILLS

Athletics 2, Convince 3, Fighting 3, Marksman 2, Medicine 1, Subterfuge 3, Survival 3, Technology 3, Transport 5

TRAITS

Brave: +2 bonus to any Resolve roll when the character needs to show courage.

Code of Conduct (Minor): Believes in fair-play and has a sense of personal honour.

Distinctive (Minor): He always wears his aviator cap and goggles (even when not flying).

Eccentric (Minor): He can be a bit surly when he isn't flying.

Experienced (x2)

Hot Shot: +2 bonus to all Transport rolls.

Impulsive: Doesn't think things through before acting.

Lucky: Re-roll double '1's and accept the second result (even if it's double '1's again).

Quick Reflexes: Mad Nick always goes first in an Action Round.

Sense of Direction: +2 bonus to any roll (usually Awareness and Ingenuity) to regain his direction when lost, or to simply work out how to get from A to B.



Total Character Points

32

Story Points

6

Tech Level

4

BIODATA

PERSONAL GOAL

Mad Nick yearns to be able to fly as many different type of aircraft as humanly possible. He loves flying.

APPEARANCE

Mad Nick is a 32 years old human man who stands 1.82 metres tall (six feet tall). He has short black hair and dark brown eyes. He is of medium height & build. He has a tattoo of an Indian Chief with an eagle headdress on left arm and a nasty scar on his right arm. Both are souvenirs from the Great War. He is most natural when he is wearing his flight suit. He wears his aviator cap & goggles all of the time (even when not flying).

PERSONALITY

Mad Nick is happiest when he is flying. While on the ground, he can be a bit surly and has been known to rough things up with a good brawl (especially if he has been drinking). While he may be a rude s.o.b. sometimes, he is fiercely loyal to his friends. You can't find a better person to back you up in a bar room brawl (even if he did started it).

His speech is often littered with the slang of the 30s. He is fond of the following terms: doll (woman), cabbage (money), dog soup (glass of water), doss (sleep), gin mill (a place that serves alcohol), murder! (wow!), pill (a disagreeable person), and flivver (car). He calls things as he sees them and isn't worried about what others may think.

BACKGROUND

Birthplace: Rochester, New York, United States of America, Earth, 1900 C.E.

Nicholas ("Mad Nick") Templeton always wanted to fly. He spent his youth learning how to fly from the local crop duster pilots. When other youths of his age were chasing girls and working on hotrods, he was arm deep in grease as he worked on old airplane engines. He was flying his first plane by the age of fifteen. At that point, he knew he didn't want to do anything else.

When the Great War reared its ugly head, "Mad Nick" (a nickname he picked up due to his dangerous flying maneuvers) volunteered for duty among the French forces. He ended up flying in the Lafayette Escadrille – the French fighter squadron mainly composed of American volunteers. In the summer of 1916 he was shot down behind enemy lines and was able to make his way back to allied lines (this is where he gained the scar on his right arm).

After the war, he found employment in Maxwell's Flying Circus – a stunt based air show that toured across the nation. In 1932 C.E. the airshow was at Belmont, New York. Mad Nick was about to take to the air when he encountered insectoid aliens (called the Tar'jakka Horde, a race of insectoid scavengers from Galaxy 13) that were appearing through a rift that appeared over the air show grounds. As the aliens surged at the show's spectators, a strange little man calling himself the Doctor clapped Mad Nick on the back and asked if he could take him up in the air and towards the rift.

Mad Nick agreed and took the second incarnation of the Doctor in his biplane towards the hovering rift. The Doctor started to ramble off a bunch of scientific sentences, that went over Nick's head, while pointing at a small black box he was carrying and motioning that he needs to throw it in the rift. Nick nodded his head and increased the speed on his biplane. Mad Nick dodged and weaved past attacking Tar'jakka as they approached the now massive gate. The Doctor turned on his black box and chucked it into the rift which immediately pulled in the aliens and then closed. Mad Nick had helped the Doctor defeat an attempted alien invasion by the Tar'jakka Horde.

STUFF

Aviator cap, goggles, and his old service revolver [damage 5 (2/5/7)].