

## Ogdal Stroth

### Character Name

### Player Name

Thief	4th	Neutral	Male	14	17
<b>Class</b>	<b>Level</b>	<b>Alignment</b>	<b>Gender</b>	<b>AC</b>	<b>HP</b>
[+10%] 6,600		10,000	12 (40)	+1	
<b>[XP Bonus] XPs</b>		<b>Next Level XPs</b>	<b>Move</b>	<b>BAB</b>	<b>Damage</b>

### STRENGTH

**9**

### INTELLIGENCE

**13**

+1 Language

### WISDOM

**7**

-1 saving throws vs. spells

### DEXTERITY

**14**

+1 AC, Missile attack

### CONSTITUTION

**9**

### CHARISMA

**8**

-1 React., Max. Retain. 3, M 6

### SAVING THROWS:

**Death Ray or Poison****13****Magic Wands****14****Paralysis or Turn to Stone****13****Breath Attack****16****Rod, Staff, or Spell****15**

### Languages

Common, Goblin, Keolandish, and Thieves' Cant

### Weapon Choices

Dagger (b), long sword (b), Short bow (b)

### Special Abilities

- **Thief Skills:** Open Locks [ 30% ], Find Traps [ 25% ], Remove Traps [ 25% ], Climb Walls [ 90% ], Move Silently [ 45% ], Hide in Shadows [ 39% ], Pick Pockets [ 35% ], Hear Noise [ 55% ].
- **Backstab:** +4 to hit, x2 damage.

### General Skills

Alertness	18-
Blind Shooting	18-
Escape	18-
Quick Draw	18-

### General Skills

## Background/Notes

Ogdal Stroth is from the city of Niole Dra in the Kingdom of Keoland. He grew up in the rough neighbourhood of Old Town (the territory of the Purple Hook thieves' guild). His childhood was spent doing petty thievery and running with local street gangs. He left that all behind when he fled Niole Dra in the dead of night after stealing a black pearl from the gangster Lithvon Roche. Roche has placed a bounty on Ogdal's head in Keoland.

## Character Portrait



Human	24	5' 9"	158 lbs.	Black	Green
Species	Age	Height	Weight	Hair	Eyes

## Equipment

Clothing, including a cloak & boots  
*Leather armour +1*  
Long sword  
Dagger  
Short bow  
Quiver w/16 arrows, 4 arrows +2  
Backpack  
Waterskin (full)  
Tinderbox  
Large sack  
Small sack  
Thieves' tools & picks  
*Potion of healing* [restores 1d6+1 hp]  
*Ring of fire resistance*

## Money & Treasure

PP: 6                      **Gems:** a certain black  
GP: 48                      pearl (1,200 gp)  
EP:  
SP: 18  
CP:  
**Other Possessions:**

## Notes

If he survives to 5th level, his next weapon choice would be an attempt to become *skilled* with the short bow.