WEAVER

Real Name: Harold Augustus Weaver

Origin: Normal Human

Occupation: Space pirate/smuggler, former U.S. Marine sergeant

Gender: Male **Identity:** Public

Legal Status: Citizen of the United States with no criminal record; considered deceased; wanted by the Shi'ar,

Kree, and Skrull Empires for piracy

Former Aliases: None

Place of Birth: Syracuse, New York, United States of America, Earth

Marital Status: Single

Known Relatives: Franklin (father, deceased), Elizabeth (mother, deceased), Henry (son, now in his old age)

Base of Operations: The Sundassa Shroud (starship), Freepoint (asteroid)

Group Affiliation: The Freebooters

Height: 6' Weight: 212 lbs.
Hair: Black Eyes: Brown

F RM 30 **Health**: 90

A EX 20

S EX 20 **Karma**: 46

E EX 20

R GD 10 Resources: TY (5)

I RM 30

P TY 06 Popularity: 15

EQUIPMENT:

- **Bounty Hunter Armour:** Body armour that grants Remarkable (30) protection against Physical attacks and Good (10) protection against Energy attacks.
- **Web Blaster Pistols:** Weaver carries a pair of blasters that fire sticky strands of webbing (ensnaring missile) with Incredible (40) Power rank range and intensity.

TALENTS: Guns, Martial Arts B, Martial Arts E, Military, Pilot, and Weapon Specialist (Web Blaster Pistols).

CONTACTS: (1 Unassigned)

- B'od, Saurid Xenologist [Medicine]
- Ixzor, R'zahnian Nightclub Owner/Fence [Criminal]
- Uzor Volthi, Sagittarian Bounty Hunter [Military]
- The Freebooters (crew) and the Sundassa Shroud (ship)

BACKGROUND: Harold Augustus Weaver was abducted from Earth in 1957 by an alien race known as the Mindl'Zahn. The Mindl'Zhan were a race of intergalactic hoarders. When they saw something that they wanted, they took. They were known to snatch everything from specific individuals to whole planets.

By the time that the Mindl'Zahn snatched Weaver, they had been diminished

He spent fifty years in deep sleep hibernation and when he awoke, he found himself amongst monstrous beings. At least, that's what was his initial impression. He soon realized that they too had been snatched by the Mindl'Zahn from their own respective worlds. Weaver was able to rally his fellow abductees and they rose up against their Mindl'Zahn abductors. The fighting was fierce but Weaver and his fellow sleepers were able to escape their imprisonment and abscond a shuttle to freedom.

This freedom was short lived when their shuttle was attacked by Kree space pirates looking for easy booty. The Kree vessel, *Star-Raider*, blasted Weaver's stolen shuttle and disabled it.

When the shuttle was boarded, Weaver and his fellow escapee sleepers overran the Kree pirates and took control of the vessel. Weaver renamed the *Star-Raider* to the *Sundassa Shroud*.

A few of the Star-Raider's Kree crew deiced to remain on board under Weaver's command. One such crew was the Kree pirate, Anja-Kor. He would grow to respect Weaver as a person and as a captain. As a result, he would eventually become the chief of security aboard the *Sundassa Shroud*.



The Sundassa Shroud's crew consists of Captain Weaver, his Tsyranni first mate (Tyaeli), his Shi'ar pilot (Kjolar), his human mechanic (Jared Brisbane), his chief of security (Anjor-Kor), an Ergon muscle (Zorgano), and an independent Rigellian Recorder (Triple Three). The crew are all wanted for piracy in the Shi'ar, Kree, and Skrull Empires. Naturally the Rigellians are also keen on reacquiring the Rigellian Recorder known as $333\Omega 3$ (or just Triple Three). The Rigellians want to know why and how did the recorder break its programming.

SUNDASSA SHROUD

Type: Gunship

Gross Weight: 1.2 Billion Tons Length (Overall): 186,650 Ft. Beam (Hull): 20,500 Ft.

Type: Warp Drive

Crew: 5 (officially), 7 (current)

Control: Excellent (20)

Speed: CL1000

Body: Monstrous (75)

Protection: Amazing (50)

Maximum Passengers: 1-100

Ship Systems:

- Energy Force Screens: The ship generates force screens that act as Force Field Generation which provides the ship with Monstrous (75) protection against Physical and Energy Attacks.
- **High Powered Particle Beam Cannons:** The Sundassa Shroud has Particle Cannons located on the forward and sides of the ship. Treat as Plasma Generation of Monstrous (75) Power rank for Ship-to-Ship Combat.
- **Hyperlight Drive:** The ship has one 180 Terajoule Shi'ar Par-Meson Hyperlight Engine that provides CL1000 speed (100,000 times the speed of light).
- **Sensors:** The ship's sensors are considered to have the following Detection Powers: Circular Vision, Energy Detection, Life Detection, Enhanced Senses (Vision), Telescopic Vision, Thermal Vision, and Ultraviolet Vision at Monstrous (75) Power rank. Range equals 4000 miles.
- **Teleport Chamber:** This chamber allows the ship to Teleport Others at Good (10) Power rank. Range equals 2,500 miles.