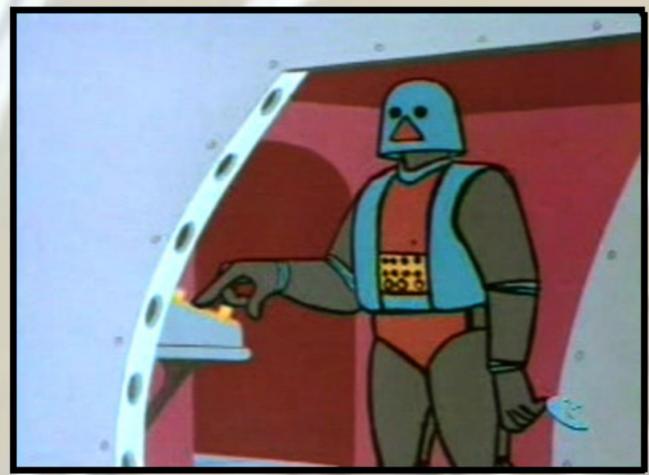
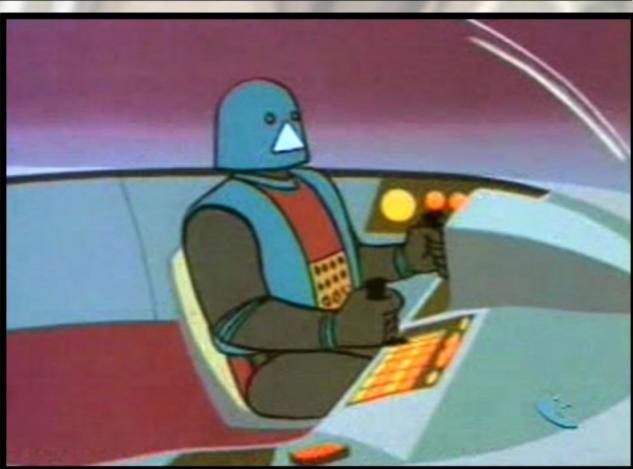
MEKKANO THE MACHINE MASTER





FREQUENCY: Very rare

NO. APPEARING: 1 (possibly unique)

ARMOR CLASS: 0

MOVE: 8"

HIT DICE: 10 (70 Hit Points)

% IN LAIR: 0%

TREASURE TYPE: Nil

NO. OF ATTACKS: 2

DAMAGE/ATTACKS: 1-12/1-12

SPECIAL ATTACKS: Machine servants

SPECIAL DEFENSES: Nil

MAGIC RESISTANCE: Nil

INTELLIGENCE: Genius

ALIGNMENT: Neutral evil

SIZE: L (bugbear size)

PSIONIC ABILITY: Nil

LEVEL/XP.VALUE: 2480 (1500 + 14/hp)

Mekkano the Machine Master is a thick-limbed humanoid sentient robot who travels space with his destructive machine servants, leaving ruin in his wake. Mekkano's strategy always involves unleashing his fearsome machine servants on any intelligent life he encounters. Mekkano controls these machine servants by use of clever remote control technologies that seem to have no limit on effective range.

Survivors of Mekkano the Machine Master's violent ministrations have noted three types of machine servant used to fulfill his destructive desires:

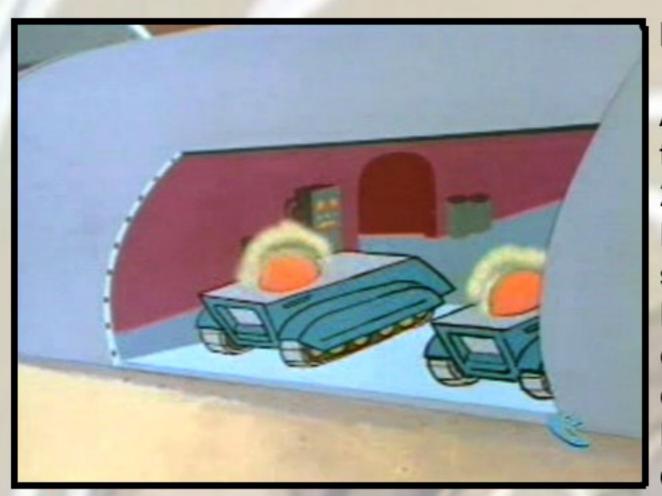
MEKKO-STROYERS: AC 4, 6 HD (40hp), 24" flying speed, # encountered 2-8.

Armament: Grapple Claw -- able to grasp man sizes creatures, does 2-12 dmg./round.

Opposed Crushing Disks -- two spiked plates spin and slam together, does 3-30 dmg.

Description: 10 foot diameter blue flying disks with pulsing red dome

MEKKANO THE MACHINE MASTER



MEKKO-TRACKERS: AC 0, 9 HD (60 hp), 10" ground speed, # encountered 2-5 Armament: Metal Dart Launcher -- shoots three darts/rnd, 500ft range, each does 2-16 dmg.

Propeller Bade -- telescopic arm with spinning blades, does 4-40 dmg.
Black Tentacle -- strong (STR 22) black cable, range 50", 2-16 dmg./round constriction.

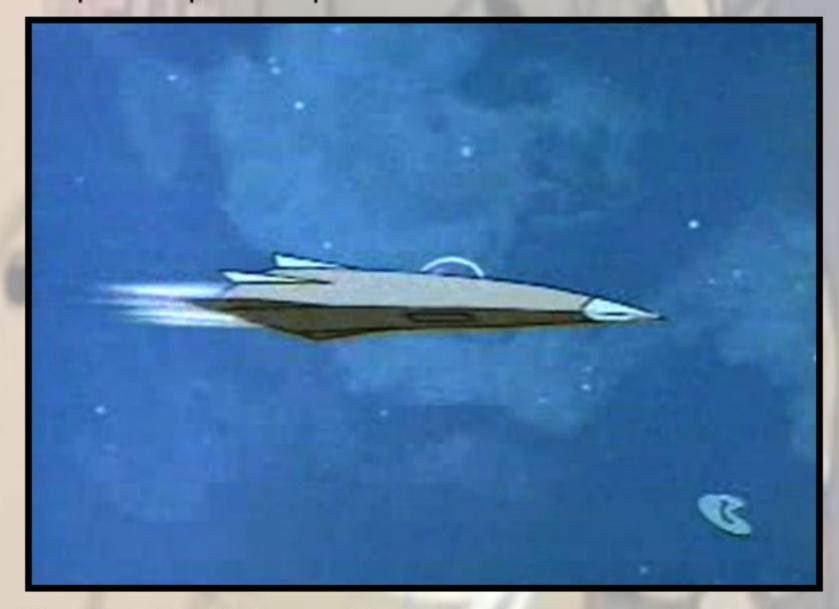
Description: Blue tanks w/t red pulsing dome, tracked treads convert to suction-

cup tipped legs allowing climbing of vertical surfaces

MEKKO-SHIP: AC 2, 20 HD (150 hp), 30" atmo. maneuver speed, # encountered 1. Armament: Power Bore -- allows Mekko-ship to burrow through ground at 30", does 3-60 hp damage.

Electro-Smasher -- spiked ball depends fom ship, if strikes save vs. magic at -4 or be disintigrated

Description: Blue tapered space ship.



If Mekkano the Machine Master's machine servants are destroyed he will attempt to escape, defending himself with his mighty metal fists if he must.